

Research paper

An algorithm to compute rotation intervals of circle maps[☆]Lluís Alsedà^{a,b}, Salvador Borrós-Cullell^{c,*}^a Departament de Matemàtiques, Edifici C, Universitat Autònoma de Barcelona, Bellaterra 08193, Barcelona, Spain^b Centre de Recerca Matemàtica, Campus de Bellaterra, Edifici C, Universitat Autònoma de Barcelona, Bellaterra 08193, Barcelona, Spain^c Departament de Matemàtiques, Edifici Cc, Universitat Autònoma de Barcelona, Bellaterra 08193, Barcelona, Spain

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ABSTRACT

In this article we present an efficient algorithm to compute rotation intervals of circle maps of degree one. It is based on the computation of the rotation number of a monotone circle map of degree one with a constant section. The main strength of this algorithm is that it computes *exactly* the rotation interval of a natural subclass of the continuous non-invertible degree one circle maps.

We also compare our algorithm with other existing ones by plotting the Devil's Staircase of a one-parameter family of maps and the Arnold Tongues and rotation intervals of some special non-differentiable families, most of which were out of the reach of the existing algorithms that were centred around differentiable maps.

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1. Introduction

The rotation interval plays an important role in combinatorial dynamics. For example Misiurewicz's Theorem [1] links the set of periods of a continuous lifting F of degree one to the set $M := \{n \in \mathbb{N} : \frac{k}{n} \in \text{Rot}(F) \text{ for some integer } k\}$, where $\text{Rot}(F)$ denotes the rotation interval of F . Moreover, it is natural to compute lower bounds of the topological entropy depending on the rotation interval [2]. In any case, the knowledge of the rotation interval of circle maps of degree one is of theoretical importance.

The rotation number was introduced by H. Poincaré to study the movement of celestial bodies [3], and since then has been found to model a wide variety of physical and sociological processes. In the physical sense, it has been recently applied to climate science [4]. In the sociological one, the application to voting theory [5,6] is specially surprising in this context.

The computation of the rotation number for invertible maps of degree one from \mathbb{S}^1 onto itself is well studied, and many very efficient algorithms exist for its computation [7–10]. However, there is a lack of an efficient algorithm for the non-invertible and non-differentiable case.

In this article, we propose a method that allows us to compute the rotation interval for the non-invertible case. Our algorithm is based on the fact that we can compute *exactly* the rotation number of a natural subclass of the class of continuous non-decreasing degree one circle maps that have a constant section and a *rational rotation number*. From this algorithm we

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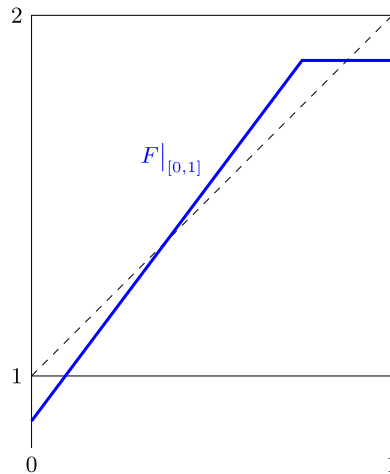


Fig. 1. An example of a map from \mathcal{L}_1 which can be considered as a toy model for the elements of that class. The picture shows $F|_{[0,1]}$, and F is globally defined as $F(x) = F|_{[0,1]}(\{\{x\}\}) + [x]$.

get an efficient way to compute *exactly* the rotation interval of this subset of the continuous non-invertible degree one circle maps by using the so called *upper* and *lower* maps, which, when different, always have a constant section. When dealing with maps outside the aforementioned class, the algorithm will return an arbitrarily precise rational approximation of the rotation number.

To check the efficiency of our algorithm we will use it to compute some classical results such as a Devil’s Staircase. When doing so, we will compare the efficiency of our algorithm with the performance of some other algorithms that have been traditionally used under the hypothesis of non-invertibility. On the other hand, we will also compute the rotation interval and Arnold tongues for a variety of maps, in the same comparing spirit. These maps include the Standard Map and variants of it but have issues either with the differentiability, or even with the continuity. Of course these variants are not well suited for algorithms that strongly use differentiability.

The paper is organised as follows. In [Section 2](#) the theoretical background will be set. In [Section 3](#) the algorithm will be presented, and in [Section 4](#) we will provide the mentioned examples of the use of the algorithm. Finally in [Section 5](#) we will discuss the advantages and disadvantages of the proposed algorithm.

2. A short survey on rotation theory and the computation of rotation numbers

We will start by recalling some results from the rotation theory for circle maps. To do this we will follow [\[11\]](#).

The *floor function* (i.e. the function that returns the greatest integer less than or equal to the variable) will be denoted as $[\cdot]$. Also the *decimal part* of a real number $x \in \mathbb{R}$, defined as $x - [x] \in [0, 1)$ will be denoted by $\{\{x\}\}$.

In what follows \mathbb{S}^1 denotes the circle, which is defined as the set of all complex numbers of modulus one. Let $e : \mathbb{R} \rightarrow \mathbb{S}^1$ be the natural projection from \mathbb{R} to \mathbb{S}^1 , which is defined by $e(x) := \exp(2\pi ix)$.

Let $f : \mathbb{S}^1 \rightarrow \mathbb{S}^1$ be continuous map. A continuous map $F : \mathbb{R} \rightarrow \mathbb{R}$ is a *lifting* of f if and only if $e(F(x)) = f(e(x))$ for every $x \in \mathbb{R}$. Note that the lifting of a circle map is not unique, and that any two liftings F and F' of the same continuous map $f : \mathbb{S}^1 \rightarrow \mathbb{S}^1$ verify $F = F' + k$ for some $k \in \mathbb{Z}$.

For every continuous map $f : \mathbb{S}^1 \rightarrow \mathbb{S}^1$ there exists an integer d such that

$$F(x + 1) = F(x) + d$$

for every lifting F of f and every $x \in \mathbb{R}$ (that is, the number d is independent of the choice of the lifting and the point $x \in \mathbb{R}$). We shall call this number d *the degree of f* . The degree of a map roughly corresponds to the number of times that the whole image of the map f covers homotopically \mathbb{S}^1 .

In this paper we are interested studying maps of degree 1, since the rotation theory is well defined for the liftings of these maps.

We will denote the set of all liftings of maps of degree 1 by \mathcal{L}_1 . Observe that to define a map from \mathcal{L}_1 it is enough to define $F|_{[0,1]}$ (see [Fig. 1](#)) because F can be globally defined as $F(x) = F|_{[0,1]}(\{\{x\}\}) + [x]$ for every $x \in \mathbb{R}$.

Remark 2.1. It is easy to see that, for every $F \in \mathcal{L}_1$, $F^n(x + k) = F^n(x) + k$ for every $n \in \mathbb{N}$, $x \in \mathbb{R}$ and $k \in \mathbb{Z}$. Consequently, $F^n \in \mathcal{L}_1$ for every $n \in \mathbb{N}$.

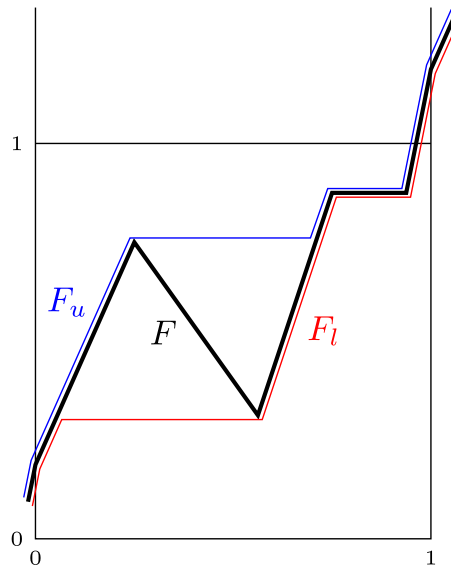


Fig. 2. An example of a map $F \in \mathcal{L}_1$ with its lower map F_l in red and its upper map F_u in blue. (For interpretation of the references to color in this figure legend, the reader is referred to the web version of this article.)

Definition 2.2. Let $F \in \mathcal{L}_1$, and let $x \in \mathbb{R}$. We define the *rotation number* of x as

$$\rho_F(x) := \limsup_{n \rightarrow \infty} \frac{F^n(x) - x}{n}.$$

Observe (Remark 2.1) that, $\rho_F(x) = \rho_F(x + k)$ for every $k \in \mathbb{Z}$. The *rotation set* of F is defined as:

$$\text{Rot}(F) = \{\rho_F(x) : x \in \mathbb{R}\} = \{\rho_F(x) : x \in [0, 1]\}.$$

Ito [12], proved that the rotation set is a closed interval of the real line. So, henceforth the set $\text{Rot}(F)$ will be called the *rotation interval* of F .

Proposition 2.3 (Proposition 3.7.11 in [11]). *Let $F \in \mathcal{L}_1$ be non-decreasing. Then, for every $x \in \mathbb{R}$ the limit*

$$\lim_{n \rightarrow \infty} \frac{F^n(x) - x}{n}$$

exists and is independent of x .

For a non-decreasing map $F \in \mathcal{L}_1$, the number $\rho_F(x) = \lim_{n \rightarrow \infty} \frac{F^n(x) - x}{n}$ will be called the *rotation number* of F , and will be denoted by ρ_F .

Now, by using the notation from [11], we will introduce the notion of upper and lower functions, that will be crucial to compute the rotation interval.

Definition 2.4. Given $F \in \mathcal{L}_1$ we define the *F-upper map* F_u as

$$F_u(x) := \sup\{F(y) : y \leq x\}.$$

Similarly we will define the *F-lower map* as

$$F_l(x) := \inf\{F(y) : y \geq x\}.$$

An example of such functions is shown in Fig. 2.

It is easy to see that $F_l, F_u \in \mathcal{L}_1$ are non decreasing, and $F_l(x) \leq F(x) \leq F_u(x)$ for every $x \in \mathbb{R}$.

The rationale behind introducing the upper and lower functions comes from the following result, stating that the rotation interval of a function $F \in \mathcal{L}_1$ is given by the rotation number of its upper and lower functions.

Theorem 2.5 (Theorem 3.7.20 in [11]). *Let $F \in \mathcal{L}_1$. Then,*

$$\text{Rot}(F) = [\rho_{F_l}, \rho_{F_u}].$$

Note that this theorem makes indeed sense, since the upper and lower functions are non-decreasing and by Proposition 2.3 they have a single well defined rotation number.

Let $f : \mathbb{S}^1 \rightarrow \mathbb{S}^1$ and let $z \in \mathbb{S}^1$. The f -orbit of z is defined to be the set

$$\text{Orb}_f(z) := \{z, f(z), f^2(z), \dots, f^n(z), \dots\}.$$

We say that z is an n -periodic point of f if $\text{Orb}_f(z)$ has cardinality n . Note that this is equivalent to $f^n(z) = z$ and $f^k(z) \neq z$ for every $k < n$. In this case the set $\text{Orb}_f(z)$ will be called an n -periodic orbit (or, simply, a periodic orbit).

If we have a periodic orbit of a circle map, a natural question that might arise is how it behaves at a lifting level. This motivates the introduction of the notion of a lifted cycle.

Given a set $A \subset \mathbb{R}$ and $m \in \mathbb{Z}$ we will denote $A + m := \{x + m : x \in A\}$. Analogously, we set

$$A + \mathbb{Z} := \{x + m : x \in A, m \in \mathbb{Z}\}.$$

Definition 2.6. Let $f : \mathbb{S}^1 \rightarrow \mathbb{S}^1$ be a continuous map and let F be a lifting of f . A set $P \subset \mathbb{R}$ is called a lifted cycle of F if $e(P)$ is a periodic orbit of f . Observe that, then $P = P + \mathbb{Z}$. The period of a lifted cycle is, by definition, the period of $e(P)$. Hence, when $e(P)$ is an n -periodic orbit of f , P is called an n -lifted cycle, and every point $x \in P$ will be called an n -periodic (mod 1) point of F .

The relation between lifted orbits and rotation numbers is clarified by the next lemma.

Lemma 2.7 (Lemmas 3.7.2 and 3.7.3 in [11]). Let $F \in \mathcal{L}_1$. Then, x is an n -periodic (mod 1) point of F if and only if there exists $k \in \mathbb{Z}$ such that $F^n(x) = x + k$ but $F^j(x) - x \notin \mathbb{Z}$ for $j = 1, 2, \dots, n - 1$. In this case,

$$\rho_f(x) = \lim_{m \rightarrow \infty} \frac{F^m(x) - x}{m} = \frac{k}{n}.$$

Moreover, let P be a lifted n -cycle of F . Every point $x \in P$ is an n -periodic (mod 1) point of F , and the above number k does not depend on x . Hence, for every $x \in P$ we have $\rho_f(P) := \rho_f(x) = \frac{k}{n}$.

Now we can revisit Proposition 2.3:

Proposition 2.3 (Proposition 3.7.11 in [11]). Let $F \in \mathcal{L}_1$ be non-decreasing. Then, for every $x \in \mathbb{R}$ the limit

$$\rho_f := \lim_{n \rightarrow \infty} \frac{F^n(x) - x}{n}$$

exists and is independent of x . Moreover, ρ_f is rational if and only if F has a lifted cycle.

In the next two subsections we will survey on two known algorithms that have been already used to compute rotation numbers of non-differentiable and non-invertible liftings from \mathcal{L}_1 . The first one (Algorithm 1) stems automatically from the definition of rotation number (Definition 2.2); the other one (Algorithm 2) is due to Simó et al. [13].

Algorithm 1 Direct Algorithm pseudocode

procedure ROTATION_NUMBER(F , error)

$$n \leftarrow \text{CEIL}\left(\frac{1}{\text{error}}\right)$$

$$x \leftarrow 0$$

$$k \leftarrow 0$$

for $i \leftarrow 1, n$ **do**

$$x \leftarrow F(x)$$

$$s \leftarrow \text{FLOOR}(x)$$

$$k \leftarrow k + s$$

$$x \leftarrow x - s$$

end for

$$\text{return } \frac{k+x}{n}$$

end procedure

$$\triangleright k = \lfloor F^n(0) \rfloor$$

$$\triangleright x = \{\{F^n(0)\}\} = F^n(0) - k$$

2.1. Algorithm 1: the numerical algorithm to compute the rotation interval that stems from the definition of rotation number

The first algorithm to compute ρ_f consists in using Proposition 2.3 and the following approximation:

$$\begin{aligned} \rho_f &= \lim_{m \rightarrow \infty} \frac{F^m(x) - x}{m} \\ &\approx \frac{F^n(x) - x}{n} \Big|_{x=0} \\ &= \frac{F^n(0)}{n}. \end{aligned}$$

Algorithm 2 Simó et al. ([13]) Algorithm in pseudocode

```

procedure ROTATION_NUMBER( $F, n$ )
  index[]  $\leftarrow$ 
   $x \leftarrow 0$ 
   $\rho_{\min} \leftarrow 0$ 
   $\rho_{\max} \leftarrow 1$ 
  for  $i \leftarrow 0, n$  do
     $x \leftarrow F(x)$ 
     $k_i \leftarrow \text{FLOOR}(x)$ 
     $\alpha_i \leftarrow x - k_i$ 
    index[ $i$ ]  $\leftarrow i$ 
  end for
  sort  $\alpha[\text{index}[i]]$  by rearranging index[]
  for  $i \leftarrow 0, n - 1$  do
     $\rho_{\text{aux}} \leftarrow \frac{k_{\text{index}[i+1]} - k_{\text{index}[i]}}{\text{index}[i+1] - \text{index}[i]}$ 
    if index[ $i + 1$ ] > index[ $i$ ] then
       $\rho_{\min} \leftarrow \max\{\rho_{\min}, \rho_{\text{aux}}\}$ 
    else
       $\rho_{\max} \leftarrow \min\{\rho_{\max}, \rho_{\text{aux}}\}$ 
    end if
  end for
  return  $\rho_{\min}, \rho_{\max}$ 
end procedure

```

However, *a priori* we do not know how good the convergence is. In Lemma 2.8 we will show that the error is of order $1/n$. The implementation of the computation of this approximation to the rotation number can be found in the side algorithm pseudocode.

Since the maps from \mathcal{L}_1 are defined so that

$$F(x) = F|_{[0,1]}(\{\{x\}\}) + \lfloor x \rfloor,$$

we need to evaluate the function $\text{FLOOR}(\cdot) = \lfloor \cdot \rfloor$ once per iterate. So, for clarity and efficiency, it seems advisable to split $F^n(0)$ as $\{\{F^n(0)\}\} + \lfloor F^n(0) \rfloor$. The next lemma clarifies the computation error as a function of the number of iterates. In particular it explicitly gives the necessary number of iterates, given a fixed tolerance.

For every non-decreasing lifting $F \in \mathcal{L}_1$, and every $n \in \mathbb{N}$ we set (see Fig. 3)

$$\ell_F(n) := \min_{x \in \mathbb{R}} \lfloor F^n(x) - x \rfloor = \min_{x \in [0,1]} \lfloor F^n(x) - x \rfloor.$$

The second equality holds because F has degree 1, and hence $\ell_F(n)$ is well defined.

Lemma 2.8. For every non-decreasing lifting $F \in \mathcal{L}_1$ and $n \in \mathbb{N}$ we have

- (a) either $F^n(z) = z + \ell_F(n) + 1$ for some $z \in \mathbb{R}$, or $x + \ell_F(n) \leq F^n(x) < x + \ell_F(n) + 1$ for every $x \in \mathbb{R}$;
- (b) $\frac{\ell_F(n)}{n} \leq \rho_F \leq \frac{\ell_F(n)+1}{n}$; and
- (c) $\left| \rho_F - \frac{F^n(x)-x}{n} \right| < \frac{1}{n}$ for every $x \in \mathbb{R}$.

Proof. We will prove the whole lemma by considering two alternative cases. Assume first that $F^n(z) = z + \ell_F(n) + 1$ for some $z \in \mathbb{R}$. Then (a) holds trivially, and Proposition 2.3 and Lemma 2.7 imply that $\rho_F = \frac{\ell_F(n)+1}{n}$. So, Statement (b) also holds in this case. Now observe that from the definition of $\ell_F(n)$ we have

$$\ell_F(n) \leq \lfloor F^n(x) - x \rfloor \leq F^n(x) - x \tag{1}$$

for every $x \in \mathbb{R}$. Moreover, there exists $k = k(x) \in \mathbb{Z}$ such that $x \in [z + k, z + k + 1)$ and, since F is non-decreasing, so is F^n . Thus,

$$F^n(x) - x \leq F^n(z + k + 1) - x = F^n(z) + k + 1 - x = \ell_F(n) + 1 + (z + k + 1 - x) < \ell_F(n) + 2,$$

by Remark 2.1. Consequently,

$$\rho_F - \frac{1}{n} = \frac{\ell_F(n)}{n} \leq \frac{F^n(x) - x}{n} < \rho_F + \frac{1}{n};$$

which proves (c) in this case.

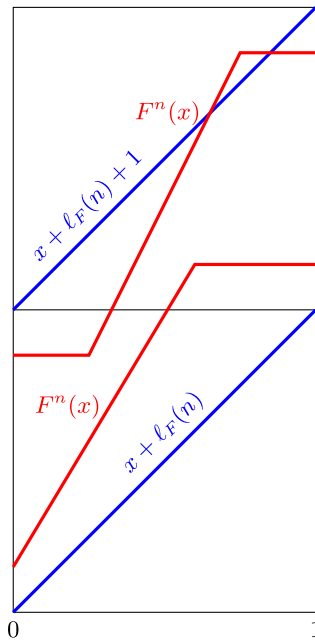


Fig. 3. Plot of $x + \ell_F(n)$, $x + \ell_F(n) + 1$, and $F^n(x)$ for two arbitrary non-decreasing maps $F \in \mathcal{L}_1$ that fit in the two cases of the lemma.

Now we consider the case

$$F^n(x) \neq x + \ell_F(n) + 1$$

for every $x \in \mathbb{R}$. In view of the definition of $\ell_F(n)$, we cannot have

$$F^n(x) - x > \ell_F(n) + 1$$

for every $x \in \mathbb{R}$. Hence, by the continuity of $F^n(x) - x$ and (1),

$$\ell_F(n) \leq F^n(x) - x < \ell_F(n) + 1 \tag{2}$$

for every $x \in \mathbb{R}$. This proves (a).

Now we prove (b). We consider the functions: $x \mapsto \ell_F(n) + x, F^n$, and $x \mapsto \ell_F(n) + 1 + x$. They are all non-decreasing and, by Remark 2.1, they belong to \mathcal{L}_1 . Hence, by Proposition 2.3, [11, Lemma 3.7.19] and (2),

$$\ell_F(n) = \rho_{x \mapsto \ell_F(n) + x} \leq \rho_{F^n} \leq \rho_{x \mapsto \ell_F(n) + 1 + x} = \ell_F(n) + 1.$$

Consequently,

$$\frac{\ell_F(n)}{n} \leq \rho_F = \frac{\rho_{F^n}}{n} \leq \frac{\ell_F(n) + 1}{n},$$

and (b) holds. Moreover, (2) is equivalent to

$$\frac{\ell_F(n)}{n} \leq \frac{F^n(x) - x}{n} \leq \frac{\ell_F(n) + 1}{n},$$

which proves (c). \square

2.2. Algorithm 2: the Simó et al. algorithm to compute the rotation interval

First of all, it should be noted that even though the authors propose an algorithm to compute the rotation interval for a general map $F \in \mathcal{L}_1$, we will only use it for non decreasing maps.

A priori this algorithm is radically different from Algorithm 1 and it gives an estimate of ρ_F by providing an upper and a lower bound of the rotation number (rotation interval in the original paper) of F . Moreover, it is implicitly assumed that $\rho_F \in [0, 1]$ (in particular that $F(0) \in [0, 1)$ – this can be achieved by replacing the lifting F by the lifting $G := F - \lfloor F(0) \rfloor$, if necessary). The algorithm goes as follows:

(Alg. 2-1) Decide the number of iterates n in function of a given tolerance.

(Alg. 2-2) For $i = 0, 1, 2, \dots, n$ compute $k_i = \lfloor F^i(x_0) \rfloor$ and $\alpha_i = F^i(x_0) - k_i$ (i.e. α_i is the fractionary part of $F^i(x_0)$).

(Alg. 2-3) Sort the values of k_i and α_i so that $\alpha_{i_0} < \alpha_{i_1} < \dots < \alpha_{i_n}$ (this can be achieved efficiently with the help of an index vector).

(Alg. 2-4) Initialise $\rho_{\min} = 0$ and $\rho_{\max} = 1$.

(Alg. 2-5) For $j = 0, 1, 2, \dots, n - 1$ set $\rho_j = \frac{k_{i_{j+1}} - k_{i_j}}{i_{j+1} - i_j}$, and

- if $i_{j+1} > i_j$ set $\rho_{\min} = \max\{\rho_{\min}, \rho_j\}$; otherwise,
- if $i_{j+1} < i_j$ set $\rho_{\max} = \min\{\rho_{\max}, \rho_j\}$.

(Alg. 2-6) Return ρ_{\max} and ρ_{\min} as upper and lower bounds of the rotation number of F , respectively.

The real issue in this algorithm consists in dealing with the error. If the rotation number ρ_F satisfies a Diophantine condition $|\rho_F - \frac{p}{q}| \leq cq^{-\nu}$, with $c > 0$ and $\nu \geq 2$, then the error verifies

$$\varepsilon < \frac{1}{(cn^\nu)^{\frac{1}{\nu-1}}}.$$

Note that this error depends strongly on the chosen number n of iterates, and that n must be chosen before knowing what the rotation number could possibly be. Hence Algorithm 2 it is not well suited to compute unknown rotation numbers of \mathcal{L}_1 maps. However, it is excellent in continuation methods where the current rotation number gives a good estimate of the next one.

Remark 2.9. Note that the original aim of the algorithm to determine the existence of closed invariant curves on dynamical systems on the plane rather than the computation of rotation numbers of a given map of the circle. The rationale of the algorithm is that if, after computing ρ_{\min} and ρ_{\max} , we find that $\rho_{\min} > \rho_{\max}$ then the computed orbit cannot lay on a closed invariant curve. This explains most of the limitations we have encountered, such as the lack of an *a priori* estimate of the error, or the fact that the algorithm is suited only for rotation numbers $\rho \in [0, 1]$.

3. An algorithm to compute rotation numbers of non-decreasing maps with a constant section

The diameter of an interval K which, by definition is equal to the absolute value of the difference between their endpoints, will be denoted as $diam(K)$.

A constant section of a lifting F of a circle map is a closed non-degenerate (i.e. different from a point or, equivalently, with non-empty interior, or such that $diam(K) > 0$) subinterval K of \mathbb{R} such that $F|_K$ is constant. In the special case when $F \in \mathcal{L}_1$, we have that $F(x + 1) = F(x) + 1 \neq F(x)$ for every $x \in \mathbb{R}$. Hence, $diam(K) < 1$.

The algorithm we propose is based on Lemma 2.8 but, specially, on the following simple proposition which allows us to compute exactly the rotation number of a non-decreasing lifting from \mathcal{L}_1 that has a constant section, provided that $F^n(K) \cap (K + \mathbb{Z}) \neq \emptyset$. In this sense, Proposition 3.1 has a completely different strategical aim than Algorithm 1 and Lemma 2.8, which try to (costly) estimate the rotation number.

Proposition 3.1. Let $F \in \mathcal{L}_1$ be non-decreasing and have a constant section K . Assume that there exists $n \in \mathbb{N}$ such that $F^n(K) \cap (K + \mathbb{Z}) \neq \emptyset$, and that n is minimal with this property. Then, there exists $\xi \in \mathbb{R}$ such that $F^n(K) = \{\xi\} \subset K + m$ with $m = \lfloor \xi - \min K \rfloor \in \mathbb{Z}$, ξ is an n -periodic (mod 1) point of F , and $\rho_F = \frac{m}{n}$.

Proof. Since K is a constant section of F , $F(K)$ contains a unique point, and hence there exists $\xi \in \mathbb{R}$ such that $F^n(K) = \{\xi\}$. Then, the fact that $F^n(K) \cap (K + \mathbb{Z}) \neq \emptyset$ implies that $\xi \in K + m$ with $m = \lfloor \xi - \min K \rfloor \in \mathbb{Z}$.

Set $\tilde{\xi} := \xi - m \in K$. Then, $\{F^n(\tilde{\xi})\} = F^n(K) = \{\tilde{\xi} + m\}$. Moreover, the minimality of n implies that $F^j(\tilde{\xi}) - \tilde{\xi} \notin \mathbb{Z}$ for $j = 1, 2, \dots, n - 1$. So, Lemma 2.7 tells us that $\tilde{\xi}$ (and hence ξ) is an n -periodic (mod 1) point of F . Thus, $\rho_F = \frac{m}{n}$ by Proposition 2.3. \square

As already said, Proposition 3.1 is a tool to compute exactly the rotation numbers of non-decreasing liftings $F \in \mathcal{L}_1$ which have a constant section and have a lifted cycle intersecting the constant section (and hence having rational rotation number). In the next subsection we shall investigate how restrictive are these conditions, when dealing with computation of rotation numbers.

3.1. On the genericity of Proposition 3.1

First observe that the fact that Proposition 3.1 only allows the computation of rotation numbers of non-decreasing liftings $F \in \mathcal{L}_1$ which have a constant section is not restrictive at all. Indeed, if we want to compute rotation intervals of non-invertible continuous circle maps of degree one, Theorem 2.5 tells us that this is exactly what we want.

Clearly, one of the real restrictions that cannot be overcome in the above method to compute exact rotation numbers is that it only works for maps having a rational rotation number. Hence, for maps with non-rational rotation number we can only hope to get a rational approximation like the one given by Algorithm 1, which can be achieved with arbitrary precision. However, as stated by Theorem 4.3, it is not easy to find maps with irrational rotation number, even harder to do so with floating point approximation.

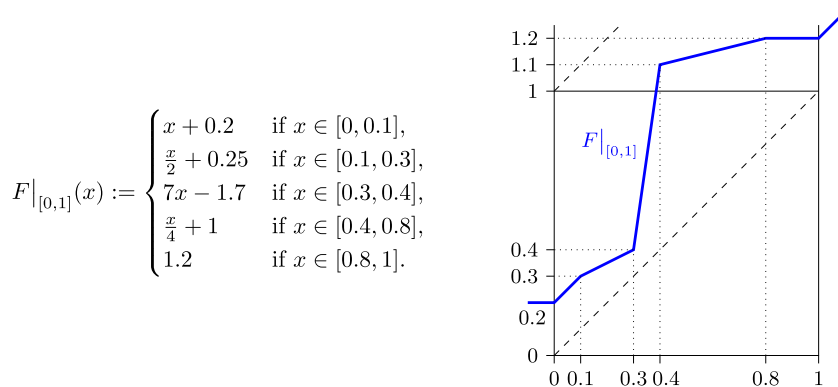


Fig. 4. Example of a non-decreasing lifting in \mathcal{L}_1 with a constant section and rational rotation number which does not verify the assumptions of Proposition 3.1.

On the other hand, we also have the formal restriction that Proposition 3.1 requires that the map F has a lifted cycle intersecting the constant section (indeed this is a consequence of the condition $F^n(K) \cap (K + \mathbb{Z}) \neq \emptyset$). A natural question is whether this restriction is just formal or it is a real one. In the next example we will see that the restriction is not superfluous since there exist maps which do not satisfy it.

Consequently, Proposition 3.1 is useless in computing the rotation numbers of non-decreasing liftings in \mathcal{L}_1 which have a constant section and either irrational rotation number or rational rotation number but do not have any lifted cycle intersecting the constant section. The only reasonable solution to these problems is to use an iterative algorithm to estimate the rotation number with a prescribed error, such as Algorithm 1, Algorithm 2 or others.

Example 3.2. *There exist non-decreasing liftings in \mathcal{L}_1 which have a constant section and rational rotation number but do not have any lifted cycle intersecting the constant section:* Let $F \in \mathcal{L}_1$ be as in Figure 4 such that $F(x) = F|_{[0,1]}(\{x\}) + \lfloor x \rfloor$ for every $x \in \mathbb{R}$.

The map F is a non-decreasing lifting from \mathcal{L}_1 , having a constant section $K = [0.8, 1]$ and rotation number $\frac{1}{3}$ given by the 3-lifted cycle $P = \{0.1, 0.3, 0.4\} + \mathbb{Z}$ (c.f. Lemma 2.7 and Proposition 2.3).

Now let us see that F does not have any lifted cycle intersecting the constant section. First, observe that

$$F^3(K) = F(F(F(K))) = F(F(\{1.2\})) = F(\{1.35\}) = \{1.75\} \notin K + \mathbb{Z}.$$

Hence, there is no lifted cycle of period 3 intersecting K . On the other hand, again by Lemma 2.7, we have that if x is an n -periodic (mod 1) point of F then there exists $k \in \mathbb{Z}$ such that $F^n(x) = x + k$ and

$$\frac{1}{3} = \rho_f = \lim_{m \rightarrow \infty} \frac{F^m(x) - x}{m} = \rho_f(x) = \frac{k}{n}.$$

Moreover, since F is non-decreasing, we know by [11, Corollary 3.7.6] that n and k must be relatively prime. Thus, any lifted cycle of F has period 3, and from above this implies that there is no lifted cycle intersecting K .

3.2. Algorithm 3: A constant section based algorithm arising from Proposition 3.1

From the last paragraph of the previous subsection it becomes evident that Proposition 3.1 does not give a complete algorithm to compute rotation numbers of non-decreasing liftings in \mathcal{L}_1 which have a constant section. Such an algorithm must rather be a mix-up of Proposition 3.1, and Algorithm 1 to be used when we are not able to determine whether we are in the assumptions of that proposition. As we did for Algorithm 1, we will split $F^n(0)$ as $\{\{F^n(0)\} + \lfloor F^n(0) \rfloor\}$. The goal is twofold, on the one hand splitting helps minimizing the truncation errors. On the other hand, thanks to the splitting we can apply Proposition 3.1 more efficiently, since it requires the computation of m as an integer part. Note that here we are denoting the constant section by K and assuming that $0 \in K$, which will be justified later. Then, observe that the computations to be performed are exactly the same in both cases (meaning when we can use Proposition 3.1, and when alternatively we must end up by using Algorithm 1); except for the conditionals that check whether there exists $n \leq \text{max_iter}$ such that $F^n(K) \cap (K + \mathbb{Z}) \neq \emptyset$ is verified (that is, whether the assumptions of Proposition 3.1 are verified) before exhausting the `max_iter` iterates determined a priori.

In what follows $\widetilde{F^n(0)}$ will denote the computed value of $F^n(0)$ with rounding errors for $n = 1, 2, \dots, \text{max_iter}$.

The algorithm goes as follows (see Algorithm 3 for a full implementation in pseudocode, and see the explanatory comments below):

(Alg. 3-1) Re-parametrize the lifting F so that it has a maximal (with respect to the inclusion relation) constant section of the form $[-\tau_01, \beta + \tau_01]$, where τ_01 is the pre-defined rounding error bound.

Algorithm 3 Constant Section Based Algorithm For a non-decreasing map $F \in \mathcal{L}_1$ parametrised so that $[-\tau_01, \beta + \tau_01]$ is a constant section of F

define $\tau_01 \leftarrow$

▷ Procedure parameter that bounds the rounding errors in the computation of $F^n(0)$

procedure ROTATION_NUMBER(F, β, error)

$\text{max_iter} \leftarrow \text{CEIL}\left(\frac{1}{\text{error}}\right)$

▷ Maximum number of iterates allowed (to estimate the rotation number with the prescribed error when reached)

$x \leftarrow 0$

$m \leftarrow 0$

for $n \leftarrow 1, \text{max_iter}$ **do**

$x \leftarrow F(x)$

$s \leftarrow \text{FLOOR}(x)$

$m \leftarrow m + s$

$x \leftarrow x - s$

if $x \leq \beta$ **then**

return $\frac{m}{n}$

▷ $m = \lfloor F^n(0) \rfloor$
▷ $x = \{\{F^n(0)\}\} = F^n(0) - m$

end if

end for

return $\frac{m+x}{\text{max_iter}}$

▷ Exact rotation number: Proposition 3.1 holds assuming that the rounding error of $F^n(0)$ is smaller than τ_01

end procedure

▷ We do not know whether we are in the assumptions of Proposition 3.1. So, we iteratively estimate the rotation number as in Algorithm 1. The error bound is given by Lemma 2.8

(Alg. 3-2) Set the inputs of the algorithm:

- β as in step 1,
- F , the map from which we want the rotation number,
- error , the maximum error we want our approximation to have.

(Alg. 3-3) Decide the maximum number of iterates $\text{max_iter} = \text{CEIL}\left(\frac{1}{\text{error}}\right)$ to perform in the worst case (i.e. when Proposition 3.1 does not work).

(Alg. 3-4) Initialize $x = 0$ and $m = 0$.

(Alg. 3-5) Compute iteratively $x = \{\{F^n(0)\}\}$ and $m = \lfloor \widetilde{F^n(0)} \rfloor$ (so that $\widetilde{F^n(0)} = x + m$) for $n \leq \text{max_iter}$.

(Alg. 3-6) Check whether $x \leq \beta$. On the affirmative we are in the assumptions of Proposition 3.1, and thus, $\rho_F = \frac{m}{n}$. Then, the algorithm returns this value as the “exact” rotation number.

(Alg. 3-7) If we reach the maximum number of iterates (i.e. $n = \text{max_iter}$) without being in the assumptions of Proposition 3.1 (i.e. with $x > \beta$ for every x) then, by Lemma 2.8, we have

$$\left| \rho_F - \frac{m+x}{\text{max_iter}} \right| = \left| \rho_F - \frac{\widetilde{F^n(0)}}{\text{max_iter}} \right| \approx \left| \rho_F - \frac{F^n(0)}{\text{max_iter}} \right| < \frac{1}{\text{max_iter}},$$

and the algorithm returns $\frac{m+x}{\text{max_iter}}$ as an estimate of ρ_F with $\frac{1}{\text{max_iter}}$ as the estimated error bound.

Remark 3.3. The fact that we can only check whether the assumptions of Proposition 3.1 are verified before exhausting the $\text{max_iter} = \text{CEIL}\left(\frac{1}{\text{error}}\right)$ iterates determined a priori does not allow to take into account that F may have a lifted cycle intersecting the constant section but of very large period, i.e. with period larger than max_iter . In practice this problem is totally equivalent to the non-existence (or rather invisibility) of a lifted cycle intersecting the constant section, and it can be considered as a new (algorithmic) restriction to Proposition 3.1. It is solved in (Alg. 3-6) in the same manner as the two other problems related with the applicability of Proposition 3.1 that have already been discussed: by estimating the rotation number as in Algorithm 1.

In the last part of this subsection we are going to discuss the rationale of (Alg. 3-2) (and, as a consequence of (Alg. 3-5)). The necessity of this tuning of the algorithm comes again from a challenge concerning the application of Proposition 3.1, which turns to be one of the most relevant restrictions in the use of that proposition. We will begin by discussing how we can efficiently check the condition $\xi = F^n(0) \in K + \mathbb{Z}$ (or equivalently $F^n(K) \cap (K + \mathbb{Z}) \neq \emptyset$) by taking into account that the computation of $F(x)$ is done with rounding errors, and thus we do not know the exact values of $F^n(0)$ for $n = 1, 2, \dots, \text{max_iter}$. The next example shows the problems arising in this situation.

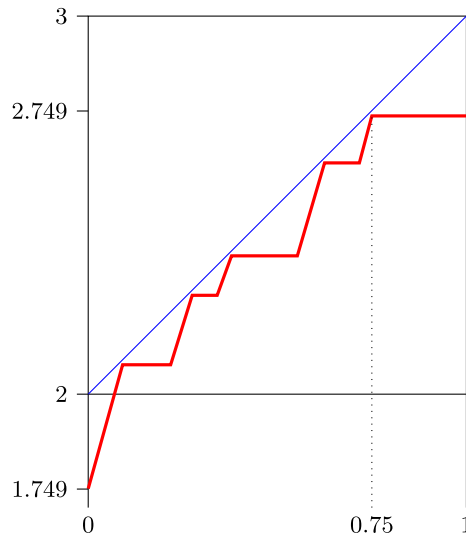


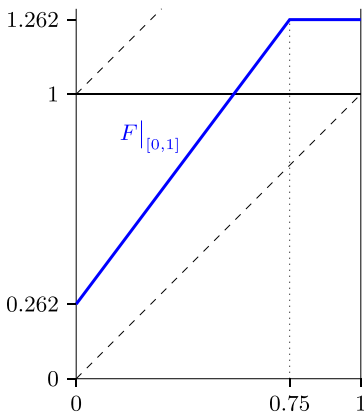
Fig. 5. The graph of F^5 . It lies below the graph of $x \mapsto x + 2$ but very close to it at five F -preimages of $x = \frac{3}{4}$.

Example 3.4. $\widetilde{F^n(0)} \in K + \mathbb{Z}$ but $F^n(K) \cap (K + \mathbb{Z}) = \emptyset$, and this leads to a completely wrong estimate of ρ_F .

Let $F \in \mathcal{L}_1$ be the map such that $F(x) = F|_{[0,1]}(\{\{x\}\}) + \lfloor x \rfloor$ for every $x \in \mathbb{R}$, and let

$$F|_{[0,1]}(x) := \begin{cases} \frac{4}{3}x + \mu & \text{if } x \in [0, \frac{3}{4}], \\ 1 + \mu & \text{if } x \in [\frac{3}{4}, 1], \end{cases}$$

with $\mu = \frac{819}{3124} - 10^{-16}$.



For this map F we have $K = [-\frac{3}{4}, 0]$ and (see Fig. 5) the graph of F^5 lies above the graph of $x \mapsto x + 1$ and below the graph of $x \mapsto x + 2$, but very close to it at five F -preimages of $x = \frac{3}{4}$. On the other hand,

$$F^5(0) = 1.749999999999999887 \dots \notin K + \mathbb{Z}$$

but the distance between $F^5(0)$ and $K + \mathbb{Z}$ is $\frac{7}{4} - F^5(0) \approx 1.138 \cdot 10^{-15}$. Should the computations be done with rounding errors of this last magnitude, we may have $\widetilde{F^5(0)} \approx \frac{7}{4}$, and accept erroneously that $F^5(0) \in K + \mathbb{Z}$. This would lead to the conclusion that $\rho_F = \frac{2}{5}$ but, as it can be checked numerically, $\rho_F \approx 0.3983$ which is far from $\frac{2}{5}$.

At a first glance this seems to be paradoxical but, indeed, it can be viewed in the following way: The graph of F^5 does not intersect the diagonal (modulo 1) $x + 2$, but there is a map G close (at rounding errors distance) to F such that the graph of G^5 intersects that diagonal, and this gives a lifted periodic orbit of period 5 and rotation number $\frac{2}{5}$ for G . On the other hand, nothing is granted about the modulus of continuity of ρ_F as a function of F (notice that that everything here is continuous including the dependence of the rotation number of F on the parameter μ), and this example explicitly shows that it may be indeed very big. In short, close functions can have very different rotation numbers.

The most reasonable solution to the problem pointed out in the previous example consists in restricting the size of K depending of an a priori estimate of the rounding errors in computing $\widetilde{F^n(0)}$ for $n = 1, 2, \dots, \text{max_iter}$. Thus, we denote by

to1 an upper bound of these rounding errors, so that

$$\left| F^n(0) - \widetilde{F^n(0)} \right| \leq \tau_{01} \quad \text{holds for } n = 1, 2, \dots, \text{max_iter},$$

and, given a maximal (with respect to the inclusion relation) constant section K such that $0 \in K$ we write $K := [\alpha - \tau_{01}, \beta + \tau_{01}]$. Then observe that the condition $\widetilde{F^n(0)} \in [\alpha, \beta] + m$ for some $n \in \mathbb{N}$ and $m \in \mathbb{Z}$ implies $\xi = F^n(0) \in K + m$, and $\rho_F = \frac{m}{n}$ by Proposition 3.1.

In practice, this “rounding errors free” version of the algorithm imposes a new restriction to the applicability of Proposition 3.1 (in the sense that it reduces even more the class of functions for which we can get the “exact rotation number”). However, as before, the rotation numbers of the maps in the assumptions of Proposition 3.1 for which we cannot compute the “exact rotation number” can be estimated as in Algorithm 1.

The computational efficiency of the algorithm strongly depends on how we check the condition $\widetilde{F^n(0)} \in K + \mathbb{Z}$. Taking into account the above considerations and improvements of the algorithm, this amounts checking whether $\alpha + \ell \leq \widetilde{F^n(0)} \leq \beta + \ell$ for some $\ell \in \mathbb{Z}$, and we have to do so by using $x = \{\{\widetilde{F^n(0)}\}\}$ and $m = \lfloor \widetilde{F^n(0)} \rfloor$ instead of $\widetilde{F^n(0)} = x + m$, which is the algorithmic available information. Checking whether $\alpha + \ell \leq \widetilde{F^n(0)} \leq \beta + \ell$ for some $\ell \in \mathbb{Z}$ is problematic since it requires at least two comparisons, and moreover in general $\ell \neq m$ (and thus we need some more computational effort to find the right value of ℓ). A very easy solution to this problem is to change the parametrization of F so that $\alpha = 0$. In this situation we have

$$m = m + \alpha \leq \widetilde{F^n(0)}, m + \beta < m + 1$$

because $\text{diam}(K) < 1$, and $m = \lfloor \widetilde{F^n(0)} \rfloor$. Consequently, $\alpha + \ell \leq \widetilde{F^n(0)} \leq \beta + \ell$ for some $\ell \in \mathbb{Z}$ is equivalent to

$$\ell = m \quad \text{and} \quad x \leq \beta.$$

Thus, by “tuning” F so that $\alpha = 0$ we get that $\ell = m$ and we manage to determine whether $\widetilde{F^n(0)} \in [\alpha, \beta] + m$ just with one comparison ($x \leq \beta$).

To see how we can change the parametrization of F (that is step Alg. 3-1) so that $\alpha = 0$ consider the map $G(x) := F(x + \alpha) - \alpha$. Clearly, F and G are conjugate by the rotation of angle $\alpha: x \mapsto x + \alpha$. Then, obviously, G is a non-decreasing map in \mathcal{L}_1 , has a constant section $[-\tau_{01}, \beta - \alpha + \tau_{01}]$, and $\rho_F = \rho_G$. So, every lifting can be replaced by one of its reparametrizations with the same rotation number and constant section $[-\tau_{01}, \beta + \tau_{01}]$, where $\beta < 1 - 2\tau_{01}$.

4. Testing the Algorithm

In this section we will test the performance of Algorithm 3 by comparing it against Algorithms 1 and 2 when dealing with different usual computations concerning rotation intervals. First we will compare the efficiency of the three algorithms in computing and plotting Devil’s Staircases. Afterwards we will plot rotation intervals and Arnold tongues for two bi-parametric families that mimic the standard map family. In the latter two cases, we will try to compare our algorithm with Algorithms 1 and 2 whenever possible.

4.1. Computing Devil’s staircases

In this subsection we will perform the comparison of algorithms by computing and plotting the Devil’s staircase for the parametric family $\{F_\mu\}_{\mu \in [0,1]} \subset \mathcal{L}_1$ defined as

Definition 4.1.

$$F_\mu(x) = F_\mu|_{[0,1]}(\{\{x\}\}) + \lfloor x \rfloor,$$

where (see Fig. 1)

$$F_\mu|_{[0,1]}(x) = \begin{cases} \frac{4}{3}x + \mu & \text{if } x \leq \frac{3}{4} \\ \mu + 1 & \text{if } x > \frac{3}{4} \end{cases}. \tag{3}$$

Before doing this we shall remind the notion of a Devil’s Staircase, and why typically exist for such families. To this end we will first recall and survey on the notion of persistence of a rotation interval.

Definition 4.2. Given a subclass \mathcal{A} of \mathcal{L}_1 , we say that $F \in \mathcal{A}$ has an \mathcal{A} -persistent rotation interval if there exists a neighbourhood U of F in \mathcal{A} such that

$$\text{Rot}(G) = \text{Rot}(F)$$

for every $G \in U$.

We can now state the Persistence Theorem (c.f. [14]):

Theorem 4.3 (Persistence Theorem). *Let \mathcal{A} be a subclass of \mathcal{L}_1 . Then the following statements hold:*

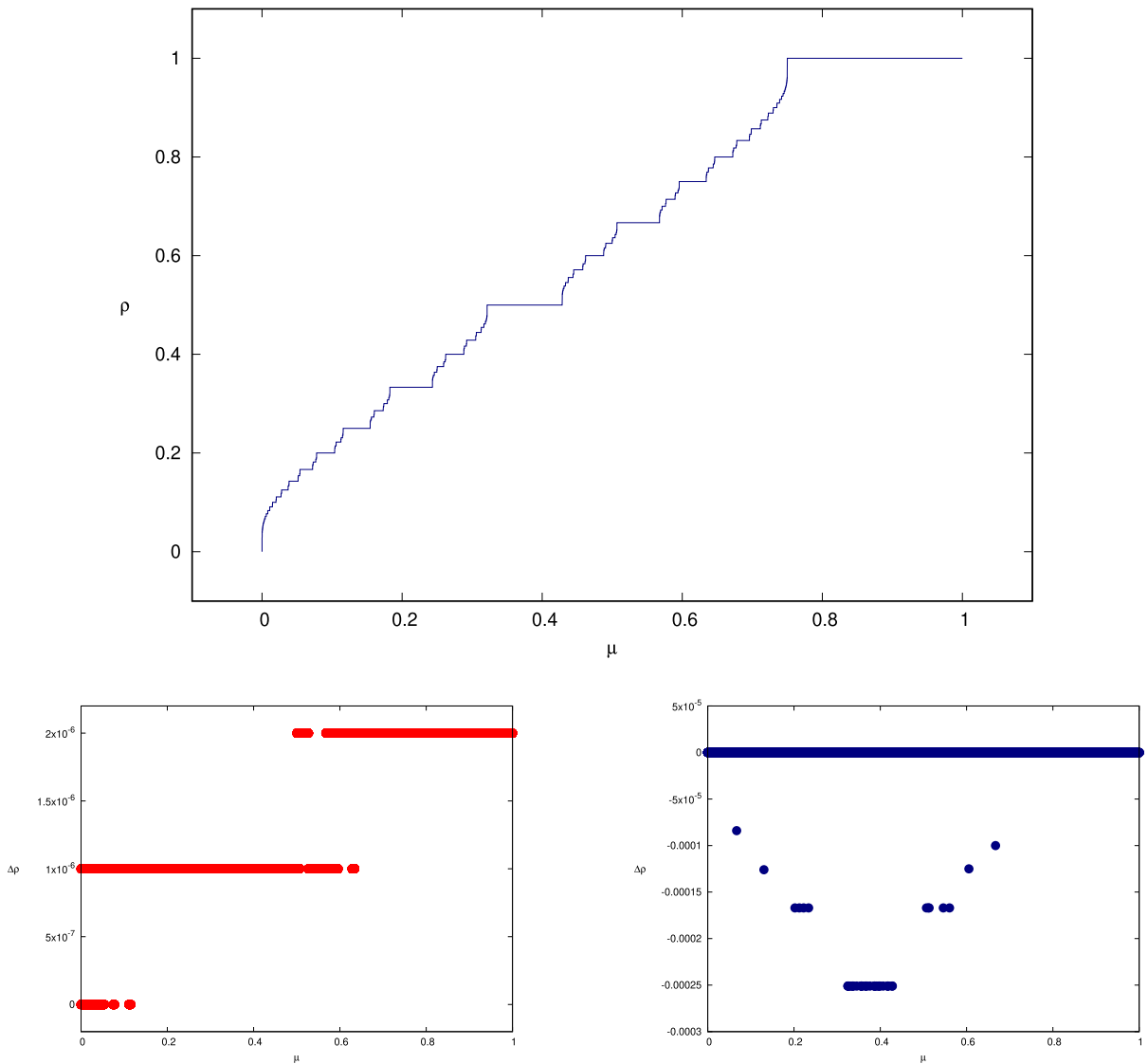


Fig. 6. The Devil's Staircase associated to the family (3) computed with Algorithm 3 (upper picture). The lower pictures show the plots of the differences between the value of ρ_{F_μ} computed with Algorithm 3 and the value of ρ_{F_μ} computed with Algorithm 1 (left picture), and with the value of ρ_{F_μ} computed with Algorithm 2(right picture).

- (a) The set of all maps with \mathcal{A} -persistent rotation interval is open and dense in \mathcal{A} (in the topology of \mathcal{A}).
- (b) If F has an \mathcal{A} -persistent rotation interval, then ρ_{F_η} and ρ_{F_μ} are rational.

Remark 4.4. If we apply Theorem 4.3 to our family $\{F_\mu\}_{\mu \in [0,1]}$ which verifies that the rotation number of F_μ exists for every $\mu \in [0, 1]$, we have that the set of parameters $\mu \in [0, 1]$ for which we have irrational rotation number has measure 0. Furthermore, for any $\kappa \in \mathbb{Q}$ such that there exists μ with $\rho_{F_\mu} = \kappa$, there exists an interval $[\alpha, \beta] \ni \mu$ such that for all $\eta \in [\alpha, \beta], \rho_{F_\eta} = \kappa$.

The so-called Devil's staircase is the result of plotting the rotation number as a function of the parameter μ . By Theorem 4.3 we have that this plot will have constant sections for any rational rotation number, hence the "Staircase" in the name.

To test the algorithms, a μ -parametric grid computation of ρ_{F_μ} with μ ranging from 0 to 1 with a step of 10^{-5} has been done. For Algorithms 1 and 3 the error has been set to 10^{-6} . For Algorithm 3 the tolerance has been set to 10^{-10} . For Algorithm 2 we have arbitrarily set the number of iterates to 1000.

In Fig. 6 we show a plot of the Devil's Staircase computed with Algorithm 3, and the plots of the differences between ρ_{F_μ} computed with Algorithms 3 and 1, and the differences between ρ_{F_μ} computed with Algorithms 3 and 2 Table 1.

Table 1

Performance of the three algorithms studied for a variety of problems. The cells marked with N/A in blue remark that Algorithm 2 does not work in general for $\rho \notin [0, 1]$. The ones marked with N/A in red denote that the computation lasted more than a 100 processor hours and thus was terminated before it ended.

Problem	Function Family	Time taken by algorithm (s)		
		Classic	Simó et al.	Proposed
Devil's Staircase	F_μ (Def. 4.1)	2425.25	210.648	0.1413
Rotation Interval	Standard	354.868	N/A	3.2874
	PWLSM (Def. 4.7)	110.892	N/A	0.4737
	DSM (Def. 4.8)	63.588	N/A	0.2463
Arnol'd Tongues	Standard	N/A	N/A	14948.41
	PWLSM	N/A	N/A	9729.17
	DSM	N/A	N/A	4562.75

shows the times¹ taken by each of the three algorithms in computing the whole Devil's staircase using the three algorithms studied.

We remark that in the computation of the Devil's Staircase, Algorithm 3 has been reduced to Algorithm 1 only for $\mu = 0$ and for $\mu = 1$, as one would expect, since these cases follow the pattern of Example 3.4.

As a part of the testing of the algorithms we have also considered the inverse problem: Given a value $\rho \in \mathbb{R} \setminus \mathbb{Q}$ and a tolerance $\varepsilon > 0$ find the value $\mu = \mu(x)$ such that $\rho_{F_\mu} \in [\rho - \varepsilon, \rho + \varepsilon]$. This problem has turned to be extremely ill-conditioned: by choosing ρ to be any irrational number. We have tried to use algebraic numbers such as the golden mean or $1/\sqrt{2}$ and transcendental numbers such as $\pi/4$ or $e/3$. In any studied case, the continuity module of the function $\mu \mapsto \rho_{F_\mu}$ around $\mu(\rho)$ was estimated to be at least 10^{25} , making any attempt to solve the problem unfeasible. Note that this is coherent with Theorem 4.3, since the values of μ that give non-rational values are nowhere dense.

4.2. Rotation intervals for standard-like maps

In this subsection we test our algorithm by efficiently computing the rotation intervals and some Arnol'd tongues for three bi-parametric families of maps: the standard map family and two piecewise-linear extensions of it; one continuous but not differentiable, and another one which is not even continuous.

We emphasize that the usual algorithms such as the ones from [8–10,15] cannot be used for these last two families while the one we propose here it works very well indeed.

First we will recall the notion of Arnol'd tongue.

Definition 4.5 (Arnol'd Tongue [16]). Let $\{F_{a,b}\}_{(a,b) \in P}$ be a two-parameter family of maps in \mathcal{L}_1 for which the rotation interval $Rot(F_{a,b})$ is well defined for every possible point $(a, b) \in P$ in the parameter set. Given a point $\varrho \in \mathbb{R}$ we define the ϱ -Arnol'd Tongue of $\{F_{a,b}\}_{(a,b) \in P}$ as

$$\mathcal{T}_\varrho = \{(a, b) \in P : \varrho \in Rot(F_{a,b})\} \subset P.$$

Next we introduce each of the three families that we study and, for each of them we show the results and we explain the performance of the algorithm.

Definition 4.6 (Standard Map). $S_{\Omega,a} \in \mathcal{L}_1$ is defined as (see Fig. 7):

$$S_{\Omega,a}(x) := x + \Omega - \frac{a}{2\pi} \sin(2\pi x). \tag{4}$$

To compute the rotation intervals of $S_{\Omega,a}$ we will use Theorem 2.5, together with Algorithm 3. To this end, first we will compute $(S_{\Omega,a})_l$ and $(S_{\Omega,a})_u$ (that is, the lower and upper maps of $S_{\Omega,a}$), and then we will use Algorithm 3 to compute the rotation numbers $\rho_{(S_{\Omega,a})_l}$ and $\rho_{(S_{\Omega,a})_u}$ of these maps.

Note that $S_{\Omega,a}$ is non-invertible for $a > 1$. Hence, in this case, $(S_{\Omega,a})_l$ and $(S_{\Omega,a})_u$ do not coincide and have constant sections. However, the characterization of these constants sections is not straightforward, since their endpoints have to be computed numerically. This is the reason why the computations of the rotation intervals and Arnol'd tongues for the standard map have been the slowest ones.

In Fig. 8 we show some graphs of the rotation interval and Arnol'd tongues for the Standard Map. The graphs of the rotation intervals are plotted for three different values of Ω as a function of the parameter a .

¹ The simulations have been done with an Intel® Core™ i7-3770 CPU @3.4GHz.

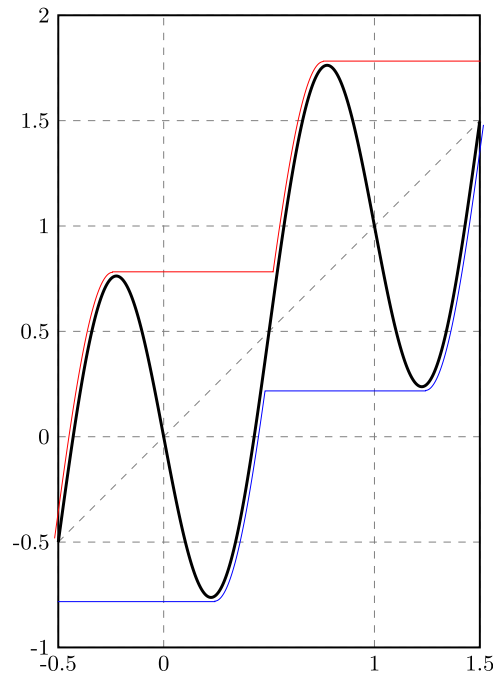
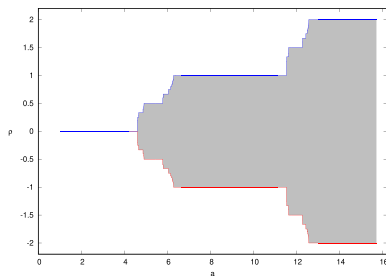
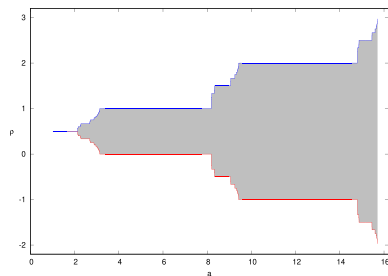


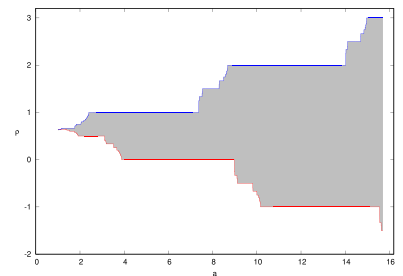
Fig. 7. The standard map with $a = 2\pi$ and $\Omega = 0$, with its lower map in blue and its upper map in red.



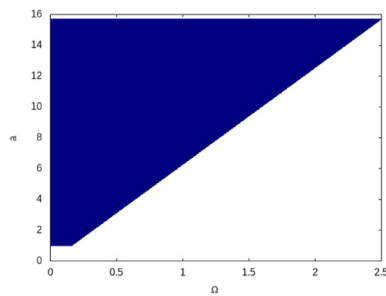
(A) Rotation interval graph for $\Omega = 0$.



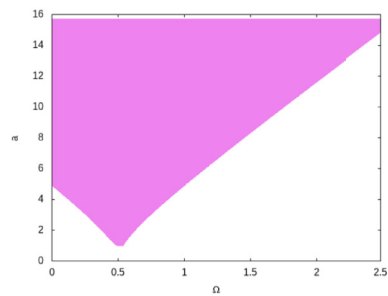
(B) Rotation interval graph for $\Omega = 0.5$.



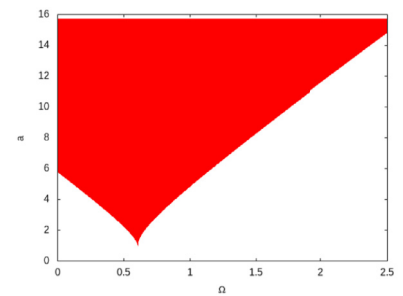
(C) Rotation interval graph with Ω equals to the Golden Mean.



(D) 0-Arnol'd tongue.



(E) \mathcal{T}_ρ Arnol'd tongue for $\rho = 0.5$.



(F) \mathcal{T}_ρ for ρ equal to the Golden Mean.

Fig. 8. Graphs of the rotation interval and Arnol'd tongues for the Standard Map $S_{\Omega,a}$. The graphs of the rotation intervals are plotted as a function of the parameter a .

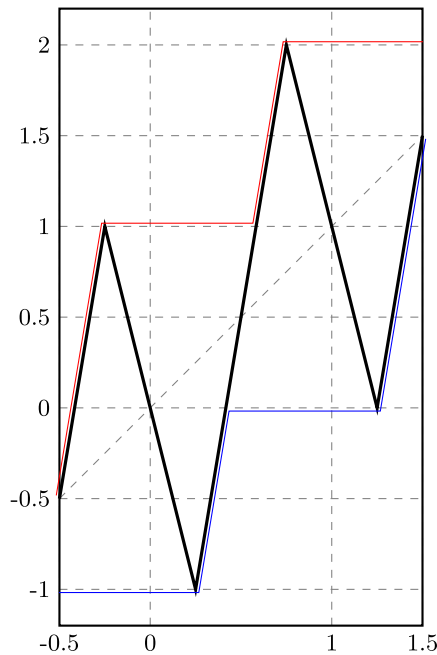


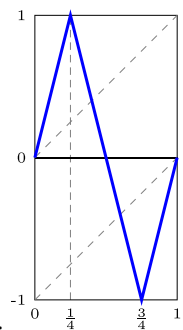
Fig. 9. The piecewise-linear standard map $T_{\Omega,a}$ with $a = \frac{5\pi}{2}$ and $\Omega = 0$. The lower map of $T_{\Omega,a}$ is drawn in blue, and the upper map in red.

Definition 4.7 (Piecewise-linear standard map). We start by defining a convenience map $\tau : [0, 1] \rightarrow [-1, 1]$ as follows:

$$\tau(x) = \begin{cases} 4x & \text{when } x \in [0, \frac{1}{4}], \\ 2 - 4x & \text{when } x \in [\frac{1}{4}, \frac{3}{4}], \text{ and} \\ 4(x - 1) & \text{when } x \in [\frac{3}{4}, 1]. \end{cases} \tag{5}$$

Then, the piecewise-linear standard map $T_{\Omega,a} \in \mathcal{L}_1$ is defined by (see Fig. 9):

$$T_{\Omega,a}(x) = x + \Omega - \frac{a}{2\pi} \tau(\{x\}), \tag{6}$$



which corresponds to the standard map but using the τ wave function instead of the $\sin(2\pi x)$ function.

The upper and lower maps for this family are very easy to compute. Moreover, $T_{\Omega,a}$ is non-increasing for $a > \frac{\pi}{2}$ and hence, in this case, the upper and lower maps do not coincide and have constant sections.

To compute the rotation intervals and Arnol'd Tongues of $T_{\Omega,a}$ we proceed as for the Standard Map by using Theorem 2.5 and Algorithm 3.

In Fig. 10 we show some graphs of the rotation interval and Arnol'd tongues for the piecewise-linear standard map. The graphs of the rotation intervals are plotted for three different values of Ω as a function of the parameter a .

Definition 4.8 (The Discontinuous Standard Map). $D_{\Omega,a} \in \mathcal{L}_1$ is defined as (see Fig. 11):

$$D_{\Omega,a}(x) := x + \Omega + \frac{a}{2\pi} \{x\}. \tag{7}$$

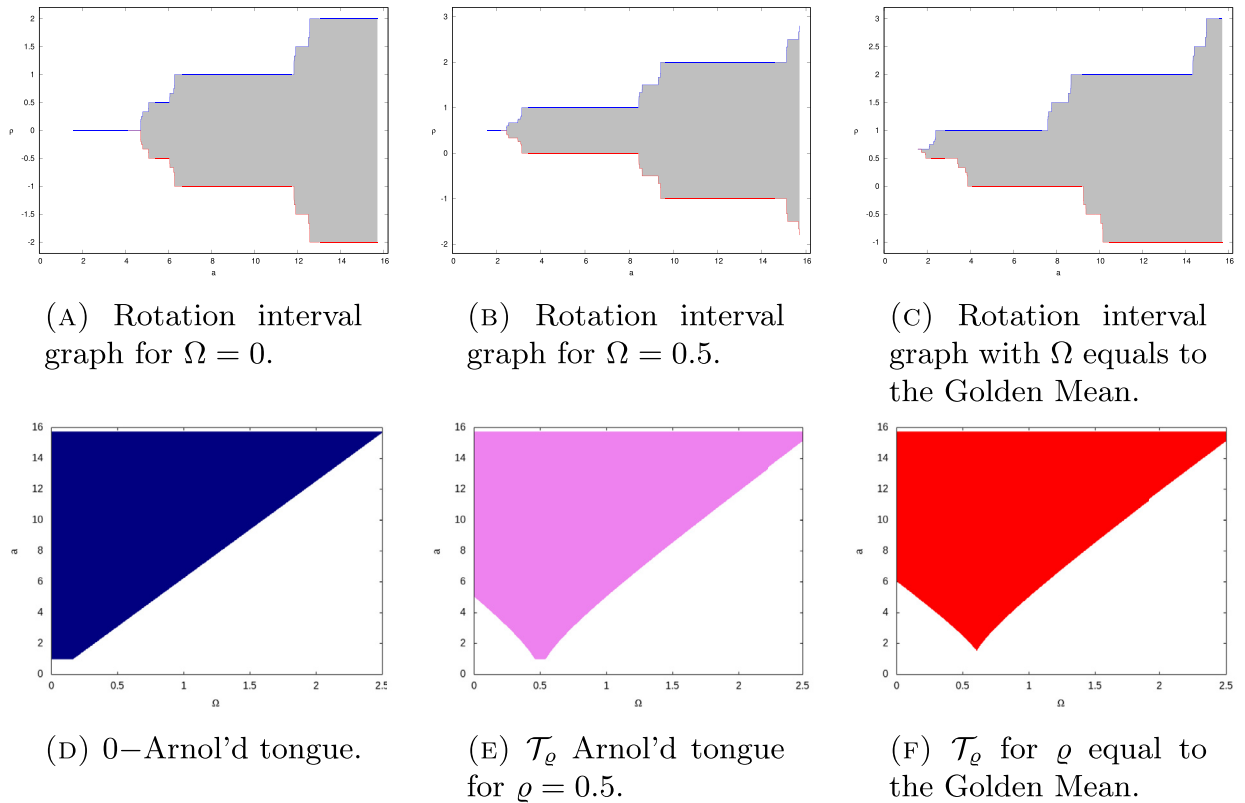


Fig. 10. Graphs of the rotation interval and Arnol'd tongues for the piecewise-linear standard map $T_{\Omega,a}$. The graphs of the rotation intervals are plotted as a function of the parameter a .

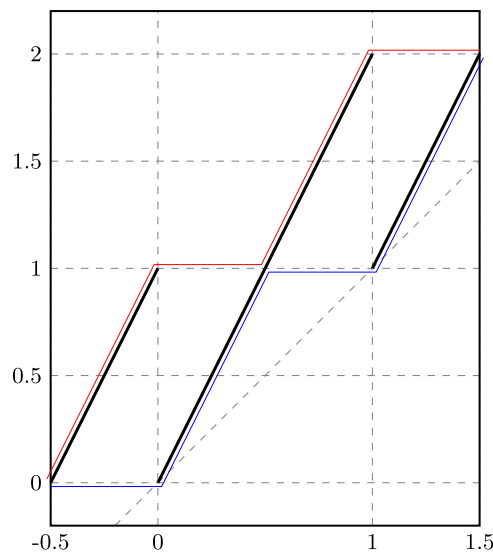


Fig. 11. The discontinuous standard map with $a = 2\pi$ and $\Omega = 0$ with its lower map in blue and its upper map in red.

The map $D_{\Omega,a}$, being discontinuous, belongs to the so called class of *old heavy maps* [17] (the *old* part of the name stands for *degree one lifting* – that is, $D_{\Omega,a} \in \mathcal{L}_1$). A map $F \in \mathcal{L}_1$ is called *heavy* if for any $x \in \mathbb{R}$,

$$\lim_{y \searrow x^+} F(y) \leq F(x) \leq \lim_{y \nearrow x^-} F(y)$$

(in other words, the map “falls down” at all discontinuities).

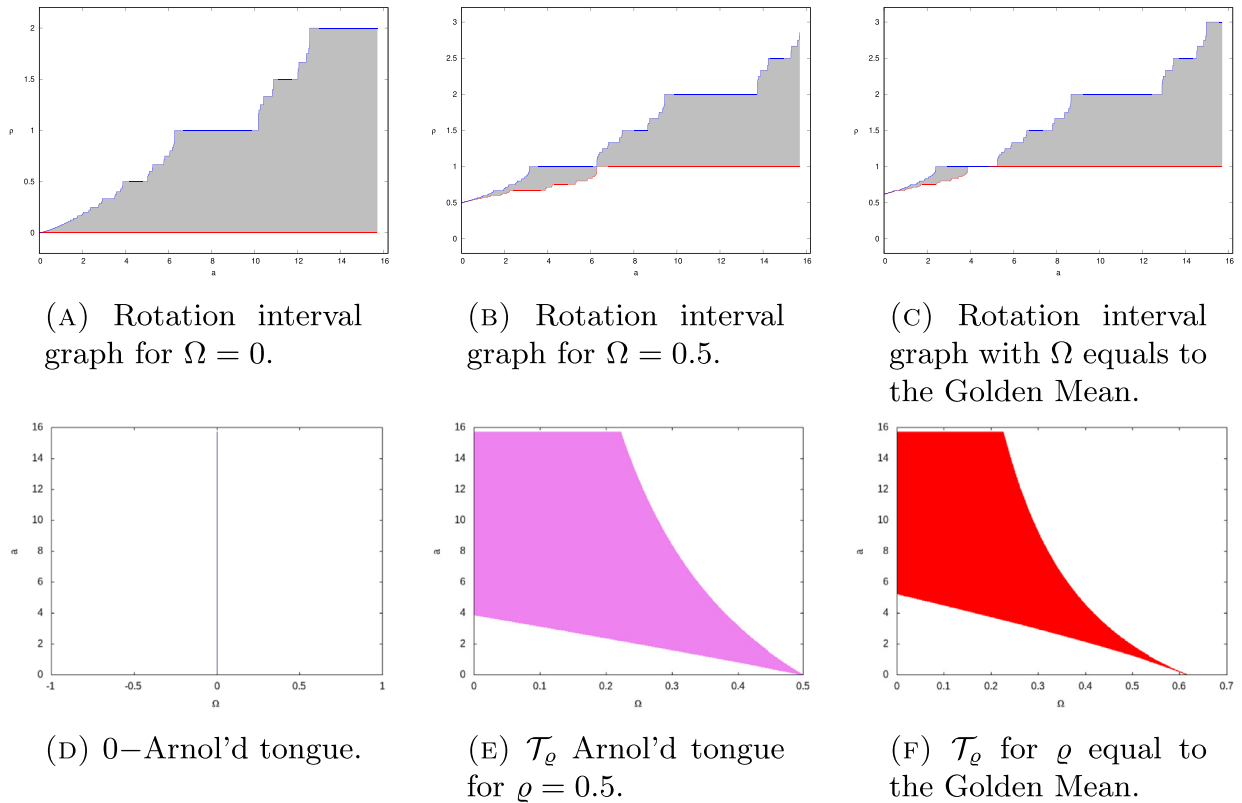


Fig. 12. Graphs of the rotation interval and Arnol'd tongues for the discontinuous standard map $D_{\Omega,a}$. The graphs of the rotation intervals are plotted as a function of the parameter a .

Observe that for the class of *old heavy maps* the upper and lower maps in the sense of Definition 2.4 are well defined and continuous. Moreover, the whole family of *water functions* (c.f. [11]) is well defined and continuous. So, the rotation interval of the *old heavy maps* is well defined [17, Theorem A] and, moreover, Theorem 2.5 together with Algorithm 3 work for this class. Hence, to compute the rotation intervals and Arnol'd Tongues of $D_{\Omega,a}$ we proceed again as for the Standard Map.

As for the piecewise-linear standard maps the upper and lower maps are very easy to compute, and have constant sections for $a \neq 0$.

In Fig. 12 we show some graphs of the rotation interval and Arnol'd tongues for the discontinuous standard map. The graphs of the rotation intervals are plotted for three different values of Ω as a function of the parameter a . The times taken for all the computation related with the rotation intervals and the Arnol'd Tongues for each of the families studied using Algorithms 1, 2 and 3 can be found in Table 1.

5. Conclusions

The proposed algorithm clearly outperforms all the other tested algorithms, both in precision and speed even though the “exact” (and quick) part of the algorithm does not work for all the non-decreasing liftings in \mathcal{L}_1 which have a constant section (and hence the rotation number of these “bad” cases has to be computed with the much more inefficient classical algorithm). For all natural examples for which it has been tested, the computational speed and precision were unparalleled. Moreover, the set of functions becomes very general when one considers the fact that the upper and lower functions inherently have constant sections for any F that is not strictly increasing. Hence, the algorithm becomes a crucial tool to compute rotation intervals for general functions in \mathcal{L}_1 and, therefore, to find the set of periods of such maps [11].

Moreover, a deeper study has been done on the dependence of the rotation number on the parameters. Our preliminary results have found that for irrational rotation numbers, the dependence of the parameters around them is extremely sensitive, with continuity module being at least 10^{25} . This agrees with Theorem 4.3, which says that non-persistent functions have measure zero.

Declaration of Competing Interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

CRediT authorship contribution statement

Lluís Alsedà: Conceptualization, Methodology, Investigation, Software, Writing - review & editing, Supervision, Funding acquisition, Resources. **Salvador Borrós-Cullell:** Conceptualization, Methodology, Investigation, Software, Writing - review & editing.

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