

LEARNING OUTCOMES

List

UNIT 1. MEDIA ACCESSIBILITY		Learning outcome code
Element 1. Human diversity		
Learning Outcome 1	The learner should be able to describe the notion of human diversity, its historical evolution, and social and contextual implications	U1.E1.LO1
Learning Outcome 2	The learner should be able to describe the notion of disability and its historical evolution	U1.E1.LO2
Learning Outcome 3	The learner is expected to distinguish among the different disability models and the language they use	U1.E1.LO3
Element 2. What is accessibility?		
Learning Outcome 1	The learner should be able to describe the notion of accessibility and its historical evolution	U1.E2.LO1
Learning Outcome 2	The learner is expected to apply current national and international legislation regarding accessibility	U1.E2.LO2
Element 3. What is universal design?		
Learning Outcome 1	The learner should be able to describe the notion of universal design	U1.E3.LO1
Learning Outcome 2	The learner is expected to identify diverse user needs	U1.E3.LO2
Learning Outcome 3	The learner should be able to describe proactive, user-centred, and participatory approaches to design	U1.E3.LO3
Element 4. What is media accessibility?		

Learning Outcome 1	The learner is expected to define audiovisual text	U1.E4.LO1
Learning Outcome 2	The learner should be able to describe the notion of media accessibility	U1.E4.LO2
Learning Outcome 2	The learner is expected to apply current national and international legislation regarding media accessibility	U1.E4.LO3
Learning Outcome 4	The learner is expected to apply current standards regarding media accessibility	U1.E4.LO4
Element 5. Media accessibility services		
Learning Outcome 1	The learner is expected to explain what pre-recorded and live subtitling are and their applicable scenarios	U1.E5.LO1
Learning Outcome 2	The learner is expected to explain what subtitling for the deaf and hard of hearing is and its applicable scenarios	U1.E5.LO2
Learning Outcome 3	The learner is expected to explain what audio description is and its applicable scenarios	U1.E5.LO3
Learning Outcome 4	The learner is expected to explain what audio subtitling is and its applicable scenarios	U1.E5.LO4
Learning Outcome 5	The learner is expected to explain what sign language interpreting is and its applicable scenarios	U1.E5.LO5
Learning Outcome 6	The learner should be able to distinguish further media accessibility services and modalities	U1.E5.LO6
UNIT 2. EASY-TO-UNDERSTAND LANGUAGE (E2U)		
Element 1. Understanding E2U		
Learning Outcome 1	The learner should be able to describe the notion of E2U	U2.E1.LO1
Learning Outcome 2	The learner should be able to distinguish different E2U services and modalities, such as E2R and PL	U2.E1.LO2
Element 2. Legislation, standards and guidelines		
Learning Outcome 1	The learner is expected to apply current national and international legislation regarding E2U	U2.E2.LO1
Learning Outcome 2	The learner is expected to apply current standards and guidelines regarding E2U	U2.E2.LO2
Element 3. Processes		
Learning Outcome 1	The learner should be able to create E2U content in different scenarios	U2.E3.LO1
Learning Outcome 2	The learner should be able to adapt E2U content in different scenarios	U2.E3.LO2

Learning Outcome 3	The learner should be able to validate E2U content in different scenarios	U2.E3.LO3
Element 4. The language of E2U		
Learning Outcome 1	The learner is expected to identify significant information in a text	U2.E4.LO1
Learning Outcome 2	The learner should be able to organize and include information according to E2U principles	U2.E4.LO2
Learning Outcome 3	The learner should be able to make lexical and pragmatic choices following E2U principles	U2.E4.LO3
Learning Outcome 4	The learner should be able to make syntactical choices following E2U principles	U2.E4.LO4
Learning Outcome 5	The learner should be able to identify and use language variation	U2.E4.LO5
Element 5. Visual presentation		
Learning Outcome 1	The learner should be able to format following E2U principles	U2.E5.LO1
Learning Outcome 2	The learner should be able to choose and use images following E2U principles	U2.E5.LO2
Learning Outcome 3	The learner should be able to choose and use other paratextual elements following E2U principles	U2.E5.LO3
UNIT 3A. EASY-TO-UNDERSTAND (E2U) AND SUBTITLING		
Element 1. Processes		
Learning Outcome 1	The learner should be able to create E2U subtitles in different scenarios	U3A.E1.LO1
Learning Outcome 2	The learner should be able to adapt E2U subtitles in different scenarios	U3A.E1.LO2
Learning Outcome 3	The learner should be able to validate E2U subtitles in different scenarios	U3A.E1.LO3
Element 2. Audiovisual content		
Learning Outcome 1	The learner is expected to identify significant information in an audiovisual text	U3A.E2.LO1
Learning Outcome 2	The learner should be able to subtitle by organizing and including information following E2U principles	U3A.E2.LO2
Learning Outcome 3	The learner should be able to subtitle by making lexical and pragmatic choices following E2U principles	U3A.E2.LO3
Learning Outcome 4	The learner should be able to subtitle by making syntactical choices following E2U principles	U3A.E2.LO4
Learning Outcome 5	The learner should be able to identify and use language variation in E2U subtitles	U3A.E2.LO5

Element 3. Technical aspects		
Learning Outcome 1	The learner is expected to apply subtitling principles, guidelines and standards	U3A.E3.LO1
Learning Outcome 2	The learner is expected to apply subtitling conventions	U3A.E3.LO2
Learning Outcome 3	The learner should be able to use subtitling software and applications	U3A.E3.LO3
UNIT 3B. EASY-TO-UNDERSTAND (E2U) AND AUDIO DESCRIPTION (AD)		
Element 1. Processes		
Learning Outcome 1	The learner should be able to create E2U audio description in different scenarios	U3B.E1.LO1
Learning Outcome 2	The learner should be able to adapt E2U audio description in different scenarios	U3B.E1.LO2
Learning Outcome 3	The learner should be able to validate E2U audio description in different scenarios	U3B.E1.LO3
Element 2. Audiovisual content		
Learning Outcome 1	The learner is expected to identify significant information in an audiovisual text	U3B.E2.LO1
Learning Outcome 2	The learner should be able to audio describe by organizing and including information according to E2U principles	U3B.E2.LO2
Learning Outcome 3	The learner should be able to audio describe by making lexical and pragmatic choices following E2U principles	U3B.E2.LO3
Learning Outcome 4	The learner should be able to audio describe by making syntactical choices following E2U principles	U3B.E2.LO4
Learning Outcome 5	The learner should be able to identify and use language variation in E2U audio description	U3B.E2.LO5
Element 3. Technical aspects		
Learning Outcome 1	The learner is expected to apply audio description principles, guidelines and standards to E2U content	U3B.E3.LO1
Learning Outcome 2	The learner is expected to apply audio description conventions to E2U content	U3B.E3.LO2
Learning Outcome 3	The learner should be able to use audio description software and applications for E2U content	U3B.E3.LO3
Learning Outcome 4	The learner should be able to to voice following E2U principles	U3B.E3.LO4
Learning Outcome 5	The learner is expected to apply the sound editing features required for E2U audio description	U3B.E3.LO5

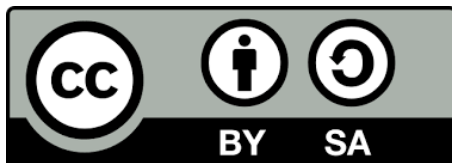
UNIT 3C. EASY-TO-UNDERSTAND (E2U) AND AUDIOVISUAL JOURNALISM (AVJ)		
Element 1. Processes		
Learning Outcome 1	The learner should be able to create E2U audiovisual journalistic content	U3C.E1.LO1
Learning Outcome 2	The learner should be able to adapt audiovisual journalistic content into E2U	U3C.E1.LO2
Learning Outcome 3	The learner should be able to validate E2U audiovisual journalistic content	U3C.E1.LO3
Element 2. Audiovisual content		
Learning Outcome 1	The learner is expected to identify significant information for E2U audiovisual journalistic content	U3C.E2.LO1
Learning Outcome 2	The learner should be able to prepare audiovisual journalistic content by organizing information according to E2U principles	U3C.E2.LO2
Learning Outcome 3	The learner should be able to prepare audiovisual journalistic content by making lexical and pragmatic choices following E2U principles	U3C.E2.LO3
Learning Outcome 4	The learner should be able to prepare audiovisual journalistic content by making syntactical choices following E2U principles	U3C.E2.LO4
Learning Outcome 5	The learner should be able to identify and use language variation in E2U audiovisual journalistic content	U3C.E2.LO5
Element 3. Technical aspects		
Learning Outcome 1	The learner should be able to use basic software for the production of E2U audiovisual journalistic content	U3C.E3.LO1
Learning Outcome 2	The learner should be able to apply the basics of audiovisual journalistic content production following E2U principles	U3C.E3.LO2
Learning Outcome 3	The learner should be able to edit and voice audiovisual journalistic content following E2U principles	U3C.E3.LO3
UNIT 4. THE PROFESSION		
Element 1. Personal skills		
Learning Outcome 1	The learner is expected to be assertive and strives for the quality of E2U texts	U4.E1.LO1
Learning Outcome 2	The learner should be able to organize work efficiently and cope with time pressure	U4.E1.LO2

Learning Outcome 3	The learner should be able to describe the importance of having a long-life learning attitude	U4.E1.LO3
Element 2. Interpersonal skills		
Learning Outcome 1	The learner should be able to work in a team alongside people with diverse capabilities	U4.E2.LO1
Learning Outcome 2	The learner should be able to adapt to different working situations	U4.E2.LO2
Learning Outcome 3	The learner is expected to identify when to call for expert and user help	U4.E2.LO3

Table 1. List of learning outcomes per element

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