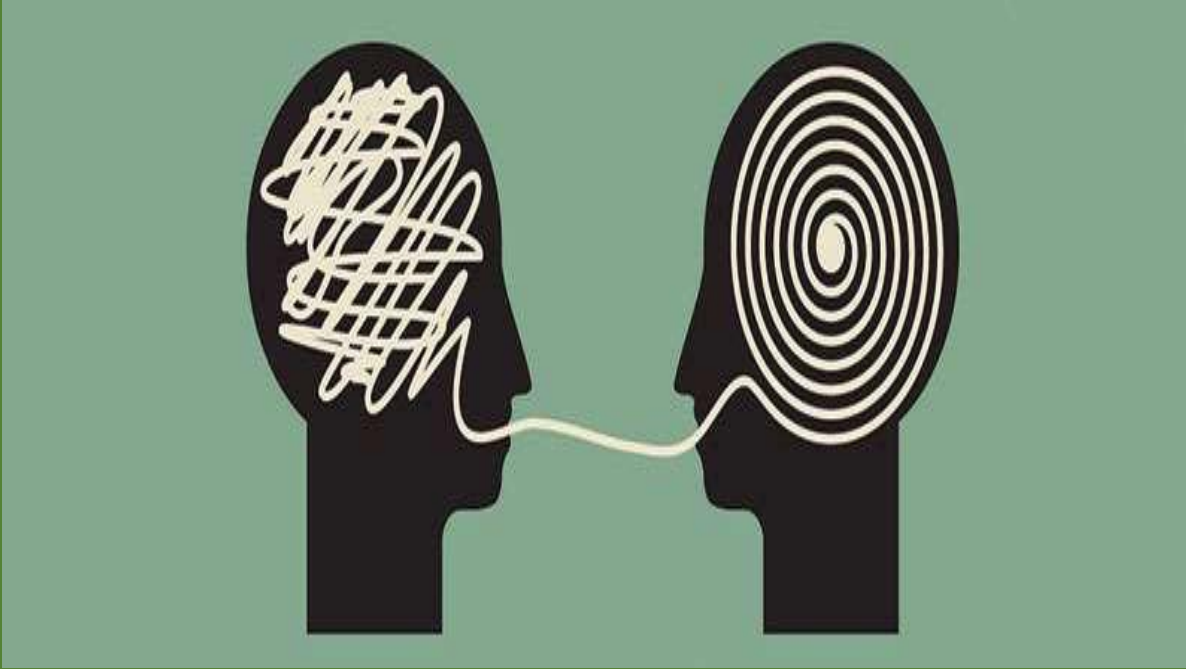


Easier audio description: An easy listening and easy understanding access service

Rocío Bernabé & Pilar Orero

ARSAD 2019





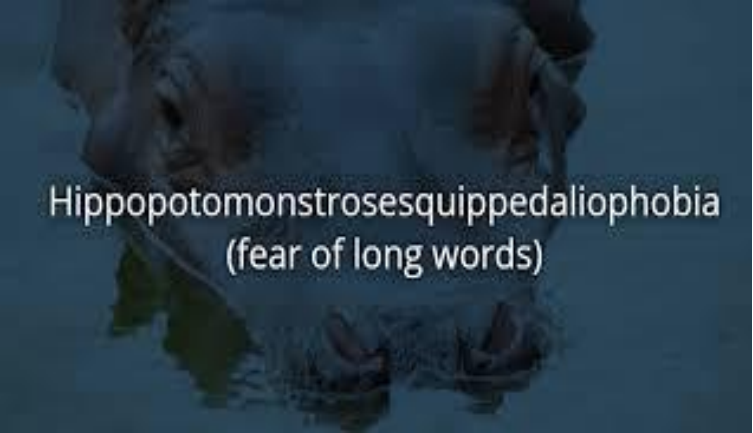


*Audio Description:
A Laboratory for the Development
of a New Professional Profile*



Co-funded by the
Erasmus+ Programme
of the European Union

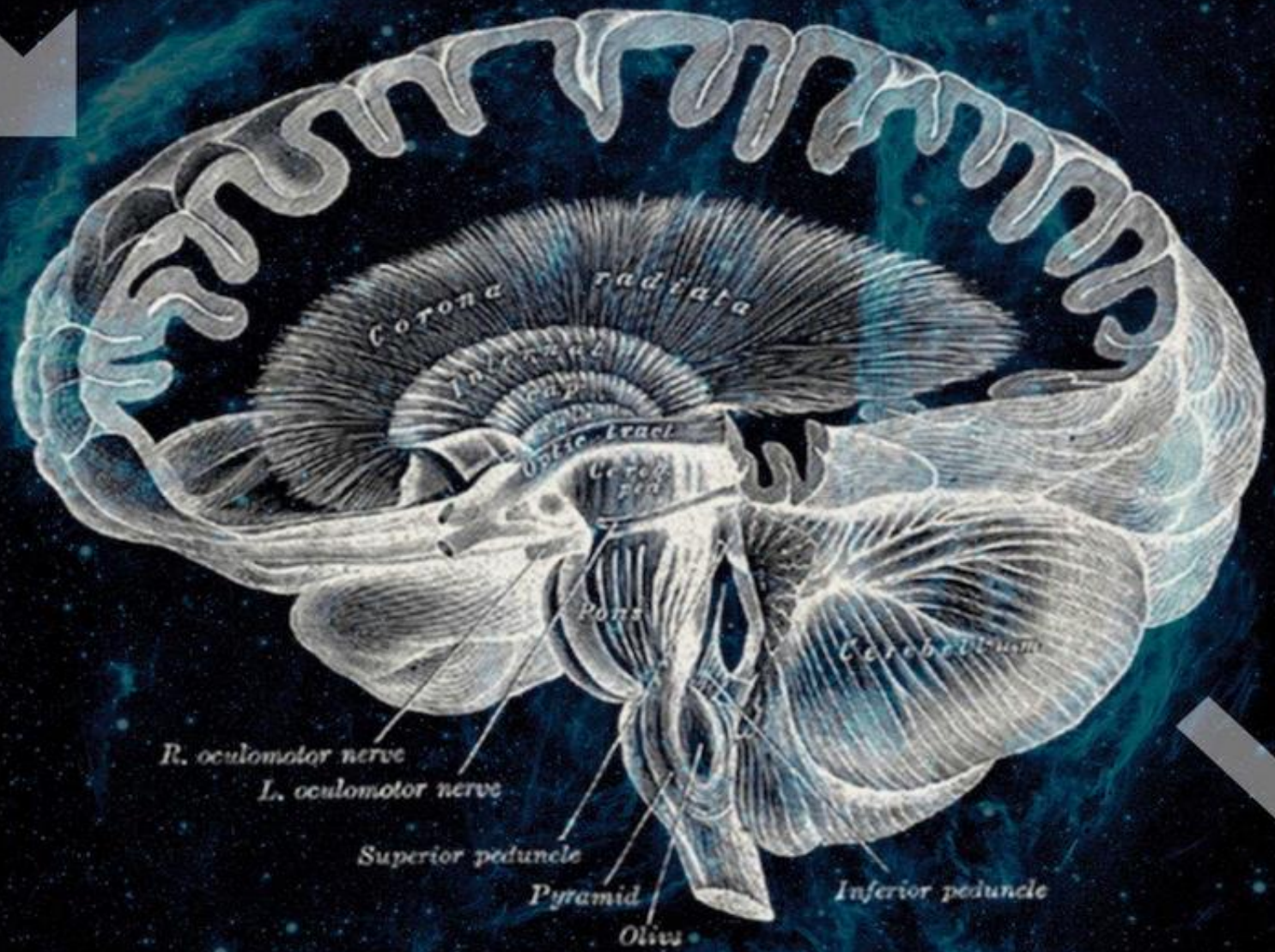




Hippotomonstrosesquippedaliophobia
(fear of long words)

My fear of long words
during ARSAD makes me
uncomfortable

*During ARSAD I have burgeoning
hippotomonstrosesquippedaliophobia resulting in
sesquipedalian discombobulation*



Corona radiata

Anterior horn

Optic tract

Pons

Cerebellum

R. oculomotor nerve

L. oculomotor nerve

Superior peduncle

Pyramid

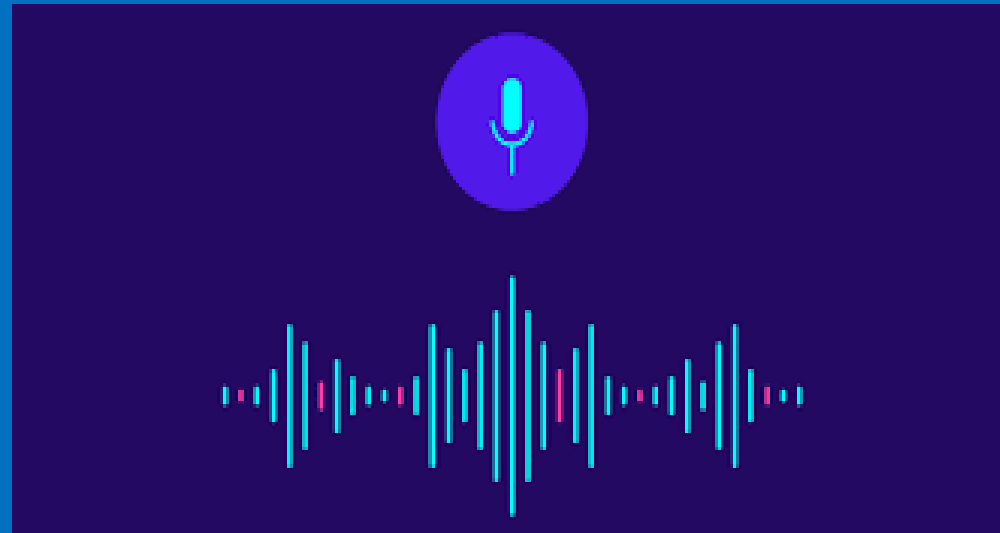
Olivus

Inferior peduncle

THINGS I DON'T UNDERSTAND



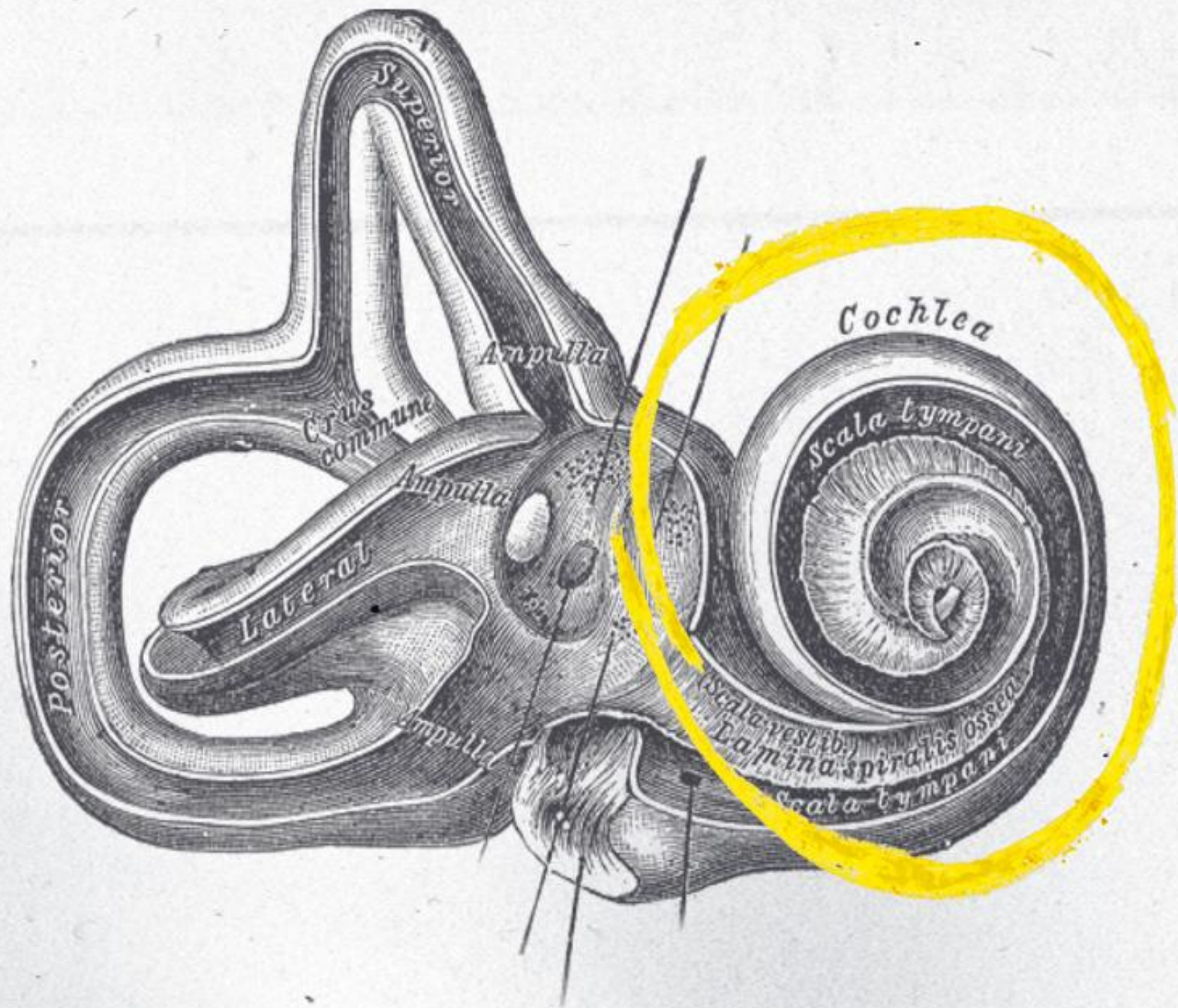
■ PIE CHARTS

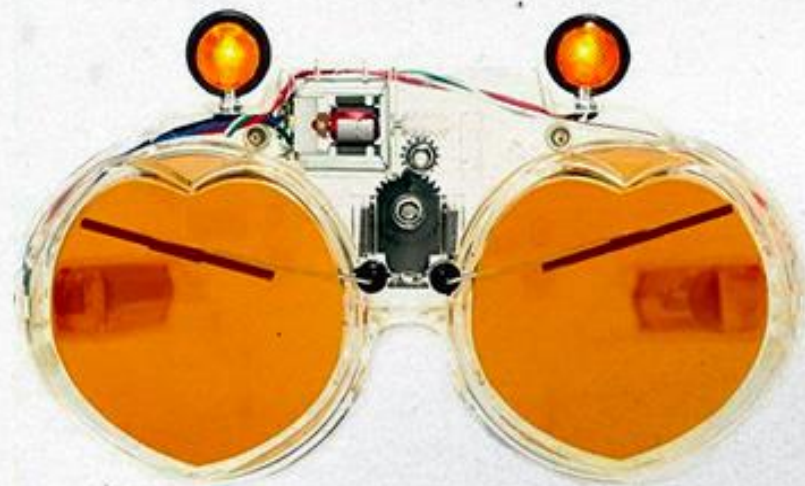
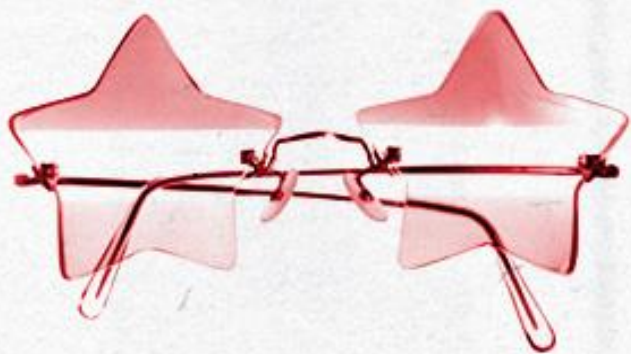




Understand









Creating accessible and fully personalized services for all citizens

ENABLING NEW IMMERSIVE NARRATIVE EXPERIENCES

<https://lab.irt.de/demos/object-based-audio/interactive/>

- <https://lab.irt.de/demos/object-based-audio/personalization/>

The goal of Immersive Accessibility (ImAc), which has been funded by the EU in the frame of the H2020 programme, is to explore how accessibility services can be integrated with immersive media. It is not acceptable that accessibility is regarded as an afterthought: rather it should be considered throughout the design, production and delivery process. ImAc will explore new deployment methods for these services (Subtitles, Audio Description, Audio Subtitling, Sign Language) in immersive environments. We will move away from the constraints of the current technology, into a Hyper-Personalized environment where the consumer can fully customize the experience to meet his personal needs. For example, it may be more appropriate for subtitles to be read out-loud or the Audio Description presented as text. The key action in ImAc will be to ensure immersive experiences are inclusive across different languages, addressing the needs of those with hearing and low

- <https://lab.irt.de/demos/object-based-audio/RadioDrama/>

vision problems, learning difficulties and the aged. We also foresee these services consumed by a wider audience, for personal convenience, learning language and language therapy – accessible content can add significant value to these related areas.

- <https://lab.irt.de/demos/object-based-audio/interactive/>
- <https://lab.irt.de/demos/object-based-audio/personalization/>



Sky



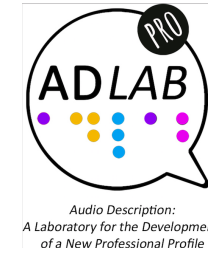
Sunny side of the pyramid



Shady side of the pyramid

Thank you





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The Project ADLAB PRO has received funding from the European Union ERASMUS + 2016-1-IT02-KA203-024311

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