



Creative Advertising

Code: 103146 ECTS Credits: 6

Degree	Туре	Year	Semester
2501935 Advertising and Public Relations	ОВ	2	2

Use of Languages

Principal working language: spanish (spa)

Some groups entirely in English: No Some groups entirely in Catalan: Yes Some groups entirely in Spanish: Yes

Contact

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Teachers

Robert Rabanal Ramirez

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Prerequisites

Students are required to have a high level of motivation.

Objectives and Contextualisation

Aims and Objectives

- 1. Know the concept of advertising creativity, both theoretically and practically.
- 2. Carry out practical exercises to enhance and measure creativity.

Competences

- Apply creative techniques in writing advertisements.
- Demonstrate knowledge of photographic composition theories.
- Demonstrate knowledge of the narrative and expressive characteristics of a creative advertising message.
- Demonstrate knowledge of the narrative and expressive characteristics of audiovisual languages.
- Demonstrate knowledge of the structure and functions of the technological context that plays a role in the advertising communication process.
- Manage persuasive communication creatively.
- Use different theories and techniques in the graphic composition of texts.
- Use ones imagination with flexibility, originality and ease.

Learning Outcomes

1. Apply the strategic principles that determine a campaign to developing a creative briefing.

- 2. Classify aesthetic theories and techniques that play a role in advertisings graphic design and art management.
- 3. Develop creative sales ideas.
- 4. Distinguish the fundamental principles of relational dialectics between repeatability and originality-innovation.
- 5. Identify the fundamental principles of recognition and significant difference.
- 6. Identify the most significant features of the advertising photography tradition.
- 7. Provide creative solutions to the advertisers communication problems, bearing in mind the budgetary limitations determining a campaign.
- 8. Recognise the basic principles of audiovisual performance before a microphone and camera.
- 9. Use ones imagination with flexibility, originality and ease.
- 10. Use technological instruments for the composition and editing of graphic messages.
- 11. Use the framing, exposure and editing techniques characteristic of photography.

Content

Contents

- 1. Creativity, entrepreneurship and self-realization
- 2. Universal creativity
- 3. Creative person
- 4. Creative environment
- 5. Creativity for transformation
- 6. Creative Leadership
- 7. Creative product
- 8. Creative techniques
- 9. Creative management
- 10. Origin of ideas (insights, big idea...)
- 11. Creative Attitude
- 12. The world of communication agencies

Methodology

Methodology

- Theory to explain the key concepts (master class).
- Practices related to theory.
- Related compulsory readings (books, articles, chapters, websites, blogs...).
- Active student participation.

Activities

Title	Hours	ECTS	Learning Outcomes
Type: Directed			
Practical axis	100	4	1, 9, 2, 4, 7, 3, 6, 5, 8, 10, 11
Theorical axis	42.5	1.7	1, 9, 2, 4, 7, 3, 6, 5, 8, 10, 11

Assessment

Evaluation

Theory: 30% (multiple-choice exam). Practice: 70% (continuous assessment).

It is obligatory to MAKE ALL THE PRACTICES in order to pass the subject. It is necessary to pass T and P separately to be able to do the average grade.

Recovery

Theory. Examination to recover the last day of the course, in order to pass the theory. Practice. Make-up exam at the end of the course, in order to pass the practical part.

Assessment Activities

Title	Weighting	Hours	ECTS	Learning Outcomes
Practical axis	70%	6.5	0.26	1, 9, 2, 4, 7, 3, 6, 5, 8, 10, 11
Theorical axis	30%	1	0.04	1, 9, 2, 4, 7, 3, 6, 5, 8, 10, 11

Bibliography

Bibliography

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Lamarre, Guillaume. (2018) La vía del creativo. Guía para reinventar nuestra práctica y nuestra mirada. GG.

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Mahon Nik. (2012). Ideación. Cómo generar grandes ideas publicitarias. Gustavo Gili. Barcelona.

Arrollo, Isidoro. (2005). La profesión de crear. Laberinto.

Baños, Miguel. (2002). Creatividad y Publicidad. Laberinto.

Kleon Austin. (2012). Roba como un artista. Aguilar.

Veksner, Simon. (2009). Ser un buen creativo publicitario. Blume, Barcelona.

Kelley Tom, Littman Jonathan (2010). Las diez caras de la innovación. Estrategias para una creatividad excelente. Paidos.

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