Trends in Audiovisual and Advertising Contents

Code: 42432
ECTS Credits: 12

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<th>Degree</th>
<th>Type</th>
<th>Year</th>
<th>Semester</th>
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<td>4313256 Audiovisual Communication and Advertising Contents</td>
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Contact

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Teachers

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Virginia Luzón Fernández

Use of Languages

Principal working language: spanish (spa)

Prerequisites

To have passed the selection process carried out by the master's coordination.

Objectives and Contextualisation

This module delves into the research of the main tendencies in audiovisual and advertising formats and programming that affect the contents in different media and devices.

Competences

- Apply validated models of content analysis, policy evaluation, audience response surveys and analysis of audiovisual and advertising sector industries.
- Choose, design and apply methodological strategies for scientific research in audiovisual communication and product development.
- Communicate and justify conclusions clearly and unambiguously to both specialist and non-specialist audiences.
- Critically analyse the theories and analysis models of audiovisual and advertising communication.
- Identify and understand the main phenomena that affect industries, policies, audiovisual and advertising content and their reception.
- Integrate knowledge and use it to make judgements in complex situations, with incomplete information, while keeping in mind social and ethical responsibilities.
- Plan tasks in accordance with the human resources, tools and time available so as to optimise performance.
- Seek out information in the scientific and technological context and learn practical ICT skills.
• Take decisions and accept responsibility for their consequences.
• Use acquired knowledge as a basis for originality in the application of ideas, often in a research context.

Learning Outcomes

1. Analyse the impact of content, formats and scheduling in the audiovisual and advertising sector
2. Analyse the impact of trends in audiovisual and advertising content and formats within different media.
3. Apply validated models to evaluate content in the audiovisual and advertising sector.
4. Choose, design and apply methodological strategies for scientific research in the field of interactive communication and social networks.
5. Communicate and justify conclusions clearly and unambiguously to both specialised and non-specialised audiences.
6. Critically analyse the theories and models of audiovisual communication that are applied to the analysis of content and the cultural and social impact of the audiovisual sector.
7. Integrate knowledge and use it to make judgements in complex situations, with incomplete information, while keeping in mind social and ethical responsibilities.
8. Plan tasks in accordance with the human resources, tools and time available so as to optimise performance.
9. Seek out information in the scientific and technological context and learn practical ICT skills.
10. Solve problems in new or little-known situations within broader (or multidisciplinary) contexts related to the field of study.
11. Take decisions and accept responsibility for their consequences.

Content

The deepening of the different trends will lead to the evaluation of the main indicators and contributions of sectoral research. The analysis of representative models will complement the understanding of the main phenomena that mark national and international trends.

1. International trends in television programming.
2. Trends in radio programming.
3. Trends in audiovisual journalism.
4. Trends in advertising formats and TV insertion strategies.

Methodology

The methodology is a combination of lectures and seminars, in which it introduces case resolution. The interaction with the student from the reading of articles and / or industry reports, watching and auditions is the key to the development of the module.

Activities

<table>
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<tr>
<th>Title</th>
<th>Hours</th>
<th>ECTS</th>
<th>Learning Outcomes</th>
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<td>Type: Directed</td>
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<tr>
<td>Seminars</td>
<td>75</td>
<td>3</td>
<td>1, 2, 9, 7, 5</td>
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<td>Type: Supervised</td>
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<td></td>
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<tr>
<td>Personal study</td>
<td>50</td>
<td>2</td>
<td>1, 6, 3, 7, 10, 4</td>
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<td>Type: Autonomous</td>
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<tr>
<td>Lectures</td>
<td>150</td>
<td>6</td>
<td>6, 8, 11, 7, 10, 5, 4</td>
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Assessment

Students should carry out an individual exploratory work on a trend in the field of audiovisual and advertising content based on a practical case study. This must be contextualized in relation to the ecosystem and the programmatic genre to which it is ascribed. It is essential to define the variables that show a tendency.

Assessment Activities

<table>
<thead>
<tr>
<th>Title</th>
<th>Weighting</th>
<th>Hours</th>
<th>ECTS</th>
<th>Learning Outcomes</th>
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<tr>
<td>Seminars</td>
<td>10%</td>
<td>2.5</td>
<td>0.1</td>
<td>1, 6, 3, 9, 11</td>
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<tr>
<td>Test/Written work</td>
<td>90%</td>
<td>22.5</td>
<td>0.9</td>
<td>1, 6, 2, 3, 9, 8, 11, 7, 10, 5, 4</td>
</tr>
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</table>

Bibliography

Basic bibliography (specific bibliography will be recommended during sessions)


Teixeira, Thales; Wedel, Michel & Pieters, Rik. (2012). "To Zap or Not to Zap: How to Insert the Brand in TV Commercials to Minimize Avoidance". *GfK Marketing Intelligence Review*, 4(1), 14-23.