

# **Visual Studies**

Code: 103053 ECTS Credits: 6

| Degree                            | Туре | Year | Semester |
|-----------------------------------|------|------|----------|
| 2501928 Audiovisual Communication | ОТ   | 3    | 0        |

The proposed teaching and assessment methodology that appear in the guide may be subject to changes as a result of the restrictions to face-to-face class attendance imposed by the health authorities.

| Contact                       | Use of Languages                          |
|-------------------------------|---|
| Name: Lidiane Nunes de Castro | Principal working language: spanish (spa) |
| Email: Lidiane.Castro@uab.cat | Some groups entirely in English: No       |
|                               | Some groups entirely in Catalan: No       |
|                               | Some groups entirely in Spanish: Yes      |

### Prerequisites

To have passed the subjects of "Audiovisual Narrative" of the first year and "History of cinema" of the second year. Knowledge of English for viewings and readings.

### **Objectives and Contextualisation**

The subject consists of a broad introduction to visual culture in all its facets in conjunction with the corresponding visual studies around which are concatenated the possibilities of understanding and analyzing one of the most important factors of contemporary society: the growing predominance of the visual.

The aim is to convey the idea that images are complex nuclei of knowledge exchange, emotions, information, symptoms, etc., that are essential to understanding both contemporary societies and the media through which they are articulated along with social and cultural history in general. Likewise, the subject also aims to provide the necessary visual tools to express, communicate, inform and create in the field of constantly renewed communication technologies.

### Competences

- Contextualise audiovisual media and its aesthetics from a historic perspective.
- Demonstrate a critical and self-critical capacity.
- Demonstrate a self-learning and self-demanding capacity to ensure an efficient job.
- Demonstrate ethical awareness as well as empathy with the entourage.
- Develop autonomous learning strategies.
- Develop critical thinking and reasoning and be able to relay ideas effectively in Catalan, Spanish and a third language.
- Differentiate the disciplines main theories, fields, conceptual developments, as well as their value for professional practice.
- Disseminate the areas knowledge and innovations.
- Manage time effectively.
- Research, select and arrange in hierarchical order any kind of source and useful document to develop communication products.
- Rigorously apply scientific thinking.

2020/2021

### Learning Outcomes

- 1. Apply theoretical principles to the analysis of audiovisual processes.
- 2. Demonstrate a critical and self-critical capacity.
- 3. Demonstrate a self-learning and self-demanding capacity to ensure an efficient job.
- 4. Demonstrate ethical awareness as well as empathy with the entourage.
- 5. Develop autonomous learning strategies.
- 6. Develop critical thinking and reasoning and be able to relay ideas effectively in Catalan, Spanish and a third language.
- 7. Disseminate the areas knowledge and innovations.
- 8. Identify interactions between history, aesthetics and audiovisual communication.
- 9. Identify phenomena and consider theoretical problems regarding audiovisual communication.
- 10. Manage time effectively.
- 11. Research, select and arrange in hierarchical order any kind of source and useful document to develop communication products.
- 12. Rigorously apply scientific thinking.

# Content

- 1. Images and Complexity
- Visual Elements
- Perception
- Context and Visual Ecology
- Myths and Symbols

#### 2. History

- Prehistorical Images
- Medieval Images
- Renaissance Images
- Baroque Images
- Artistic Avant-gardes

#### 3. Art and Expression

- Fine Arts
- Photography
- Film
- Video
- Comics and Memes
- 4. Image and Technology
- 360° Images
- Virtual Reality
- Augmented Reality
- Holograms
- Video Games
- 5. Media and Visual Culture
- Spectacle and Simulacrum
- Ways of Seeing
- Visual Literacy
- Power and Ideology
- 6. Representation
- Gender
- Race and Ethnicity
- Social Class
- · Sexual Orientation and Gender Identity

- 7. Methodologies of Visual Studies
- Hermeneutics
- Semiotics
- Iconologies
- Sociologies

# Methodology

The sessions of the subject will be developed through different types of activities grouped within lectures and seminars.

The calendar will be available on the first day of class. Students will find all information on the Virtual Campus: the description of the activities, teaching materials, and any necessary information for the proper follow-up of the subject. In case of a change of teaching modality for health reasons, teachers will make readjustments in the schedule and methodologies.

# Activities

| Title                                  | Hours | ECTS | Learning Outcomes               |
|--|-------|------|---------------------------------|
| Type: Directed                         |       |      |                                 |
| Lectures                               | 37.5  | 1.5  | 12, 1, 11, 2, 6, 9, 8           |
| Seminars                               | 15    | 0.6  | 12, 1, 11, 4, 5, 2, 6, 10, 9, 8 |
| Type: Supervised                       |       |      |                                 |
| Tutorship                              | 7.5   | 0.3  | 12, 11, 3, 5, 2, 6, 10          |
| Type: Autonomous                       |       |      |                                 |
| Reading, viewing, attendance at events | 82.5  | 3.3  | 1, 11, 3, 5, 6, 10, 9           |

# Assessment

The final grade of the subject is a sum of the marks obtained by the students in four different sections. The score will be from 0 to 10 in all cases, but the assessment sections do not have the same percentage value:

a) Essay: 40% of the final mark of the students will correspond to the presentation of an individual essay assignment.

b) Escape Room: 30% of the final mark will be the result of the grade obtained in the preparation, execution and presentation of an Escape Room based on the contents of the subject and developed within a group.

c) Creative Dialogue: 20% of the final mark will correspond to the presentation of a Creative Dialogue assignment that can be done in pairs or trios.

d) Attendance and Participation: 10% of the final mark of the students will correspond to the attendance and active participation in the classroom.

### Reassessment

Those who have participated in the evaluations and fail the Essay, the Escape Room or the Creative Dialogue will be entitled to the reassessment if they have failed the evaluation with a minimum grade of three points and have done the ordinary review. There will be no reassessment of the Attendance and Participation.

The grade obtained in the reassessment of a certain section will be added to the previous grade of this section and will be divided by two. This new grade will be weighted with the others that make up the final grade of the subject.

The student who performs any irregularity (copy, plagiarism, identity theft...) will be qualified with 0 in this assignment or exam. In case there are several irregularities, the final grade of the subject will be 0.

The proposed teaching methodology and evaluation activities may undergo some modifications depending on the health authorities' attendance restrictions.

# Assessment Activities

| Title                        | Weighting | Hours | ECTS | Learning Outcomes                     |
|------------------------------|-----------|-------|------|---------------------------------------|
| Attendance and Participation | 10%       | 0.75  | 0.03 | 4, 2, 10, 8                           |
| Creative Dialogue            | 20%       | 1.5   | 0.06 | 12, 1, 11, 3, 4, 5, 2, 6, 10, 9, 8    |
| Escape Room                  | 30%       | 2.25  | 0.09 | 12, 1, 11, 3, 4, 5, 2, 6, 7, 10, 9, 8 |
| Essay                        | 40%       | 3     | 0.12 | 12, 1, 11, 3, 4, 5, 2, 6, 7, 10, 9, 8 |

# Bibliography

BASIC

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SUPPLEMENTARY

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