

Degree	Type	Year
2500001 Management of Smart and Sustainable Cities	OB	1

Contact

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Teachers

Carles Pedret Ferré

Teaching groups languages

You can view this information at the [end](#) of this document.

Prerequisites

Basic programming skills are required. This knowledge can be acquired in the Informàtica course taken in the first semester.

Objectives and Contextualisation

In this subject we will learn to program web applications with JavaScript and using HTML for the program structure and CSS for the presentation.

The objectives of the subject are:

- Understand the differences between HTML, CSS and JavaScript and know how to make web pages that use these three technologies correctly.
- Understand the complexity of creating web applications, as well as the parts that make up any web development.
- Master the basics of application programming.
- Know how to interpret and decompose a computer problem to be able to program a solution.
- Know how to create small web applications that interact with the user through forms.

Competences

- Measure the technological infrastructure necessary to respond to the needs of cities, understanding the interactions between technological, social and operational aspects of cities.
- Solve urban management problems using knowledge, methodology and procedures for the design and implementation of computer applications for different types of environment (web, mobile, cloud) and different paradigms.

Learning Outcomes

1. Design new algorithmic solutions based on the idea of recursion or specific algorithm-design techniques.
2. Develop computer applications in web environments in accordance with their structure, the interrelation of server components and those steps consistent with information management.
3. Use algorithm and programme-analysis techniques.

Content

In this subject we will see the following:

1. Introduction to Internet and Web servers.
2. Introduction to JavaScript: syntax, variables, types, operators.
3. Control structures: iterative and alternative scheme.
4. Structured data types: arrays and objects.
5. Functions: Declaration, parameters, predefined functions.
6. HTML language
7. CSS style sheets, responsive web design.
8. Browser Objects (DOM)
9. Forms and events
10. Object-oriented programming.
11. Introduction to JavaScript libraries
12. Web hosting
13. Introduction to content managers
14. Analytics, SEO and SEM

Activities and Methodology

Title	Hours	ECTS	Learning Outcomes
Type: Directed			
Practical classes	24	0.96	1, 2, 3
They class	26	1.04	1, 2, 3
Type: Supervised			
Tutorials	10	0.4	1, 2, 3
Type: Autonomous			
Preparation of the project defense	10	0.4	1, 2, 3
Problem based work	45	1.8	1, 2, 3

Reading and study	20	0.8	1, 2, 3
Written reports	10	0.4	1, 2, 3

The only way to learn to program is by doing many exercises, so the subject requires a strong involvement of students. Each week there will be a practical session that students must prepare in advance. Teamwork and collaborative exchange will be encouraged. However, the final learning process must be individual, highlighted by the autonomous activity of each student, which must complement and enrich the work started in the directed sessions of the course. The supervised activity, around regulated tutorials and sporadic consultations carried out during the course, is also an essential tool in the achievement of the competencies provided by the subject.

The statements, the slides that will be used in the theoretical classes, the lists of exercises and other relevant information for the follow-up of the subject will be published in the classroom of the Virtual Campus of the UAB. This space will also be used to place announcements related to the subject which, if important, will be forwarded by e-mail to the UAB e-mail address that all students have.

The subject teacher encourages students to use email to ask any questions related to the subject, without limitations on date and time.

Annotation: Within the schedule set by the centre or degree programme, 15 minutes of one class will be reserved for students to evaluate their lecturers and their courses or modules through questionnaires.

Assessment

Continous Assessment Activities

Title	Weighting	Hours	ECTS	Learning Outcomes
Exam1	25%	2	0.08	1, 2, 3
Exam2	25%	2	0.08	1, 2, 3
Laboratories	10%	0	0	1, 2, 3
Proyecto	40%	1	0.04	1, 2, 3

a) Processes and scheduled evaluation activities

The calendar of assessment activities will be given on the first day of the subject and will be made public through of the Virtual Campus and the web of the School of Engineering, in the section of examinations.

The final quali of the subject will be obtained based on the valuations of the different evidences, taking into account that each one of the parts has a different specific weight:

- PART 1: 30% Exam1 and 30% Exam2
- PART 2: 40% Project

The grade of the subject will be calculated from the weighted sum of PART1 and PART1, as long as PART1 has a grade equal to or greater than 5.

In order to pass PART 1, you must score at least a 4 on Exam 2. If this is not the case, the final grade for PART 1 will be the grade for Exam 2.

b) Retake process

There will be a re-evaluation test that will include all the topics covered in the course. This test will allow you to retake the two exams in PART 1.

No recovery from the laboratory.

There is no recovery from PART 2.

c) Special grades

A student who performs at least one of the components of the continuous evaluation can no longer be considered as NOT Evaluable.

If a student does not reach the minimum grade of 5 in any of the two parts (PART1 and / or PART2) and for this reason does not pass the subject, the final grade will be a maximum of 4.5, that is, equal to the value of the weighted average if it is less than 4.5 or 4.5 if it is higher.

In order to pass the course with honors, the final grade must be equal or higher to 9 points. Because the number of students with this distinction can not exceed 5% of the number of students enrolled in the course, it is given to whoever has the highest final marks. In case of a tie, it will be taken into account the resolutions of the partial tests.

d) Procedure for the review of qualifications

For the assessment activity, a place, date and time of review will be indicated in which the student will be able to review the activity with the teacher. It will also be possible to request the revision of the exam by sending an e-mail to the person in charge of the subject sent within the first week after the publication of the notes.

e) Evaluation of repeating students

No note is saved from one course to the next. Repeating students follow the same assessment standards as any other student.

f) Consequences of irregularities committed by students

Notwithstanding other disciplinary measures deemed appropriate, and in accordance with the academic regulations in force, assessment activities will receive a 0 score whenever a student commits academic irregularities that may alter such assessment (copying, plagiarism, cheating, letting someone copy, etc.) The assessment activities qualified in this way and by this procedure will not be recoverable. If you need to pass any of these assessment activities to pass the subject, this subject will be failed directly, without opportunity to recover it in the same course.

Bibliography

JavaScript: Master the World's Most-Used Programming Language

[JavaScript: Master the World's Most-Used Programming Language - Universitat Autònoma de Barcelona \(uab.cat\)](https://www.udacity.com/course/javascript-ud801)

Start Programming Using HTML, CSS, and JavaScript, Fajfar, Iztok, Chapman and Hall/CRC. 2016

JavaScript : the definitive guide, Flanagan, David Sebastopol, O'Reilly, cop. 2011
6th ed.

Guía de JavaScript del Centro de Desarrollo Mozilla (MDN)
<https://developer.mozilla.org/es/docs/Web/JavaScript/Guide>

Referencia de JavaScript del Centro de Desarrollo Mozilla (MDN)
<https://developer.mozilla.org/es/docs/Web/JavaScript/Referencia>

Primeros pasos en la web (MDN) https://developer.mozilla.org/es/docs/Learn/Getting_started_with_the_web

Referencia de HTML (MDN) <https://developer.mozilla.org/es/docs/Web/HTML/Referencia>

Referencia de CSS (MDN) https://developer.mozilla.org/es/docs/Web/CSS/Referencia_CSS

Software

There is no specific software for this subject.

Language list

Name	Group	Language	Semester	Turn
(PAUL) Classroom practices	1	Catalan	second semester	morning-mixed
(PAUL) Classroom practices	2	Catalan	first semester	afternoon
(TE) Theory	1	Catalan	first semester	afternoon