

Degree	Type	Year
Strategic Planning in Advertising and Public Relations	OB	0

Contact

Name: Ana Beatriz Valli Casado

Email: ana.valli@uab.cat

Teachers

Maria Leonor Balbuena Palacios

Cristina Martorell Castellano

Teaching groups languages

You can view this information at the [end](#) of this document.

Prerequisites

There are no pre-requisites to undertake this module.

Objectives and Contextualisation

- 1.- To identify creative strategies in the field of marketing.
- 2.- To apply media planning techniques in the field of advanced commercial communication.

The module is, therefore, divided into two blocks: a) Advertising and Communications' Strategy; b) Media Planning.

Competences

Marketing

- Address business situations and/or problems that imply an ethical dilemma on the basis of critical reflection.
- Develop communicative skills in oral presentations before critical audiences.
- Display a wide-ranging knowledge of commercial communication tools in their current context.
- Generate innovative, competitive ideas and solutions.
- Plan and conduct advertising campaigns.
- Provide innovative solutions to commercial problems.

Strategic Planning in Advertising and Public Relations

- Analyse market data (competition and brand image) and, in accordance with the advertiser's briefing, design a strategic communication plan.
- Communicate and justify conclusions clearly and unambiguously to both specialist and non-specialist audiences.
- Design and carry out market research.
- Display determination, curiosity and creativity.
- Set communication objectives and design strategies that are suited to the dialogue between brands and consumers.

Competences

- Analyse market data (competition and brand image) and, in accordance with the advertiser's briefing, design a strategic communication plan.
- Communicate and justify conclusions clearly and unambiguously to both specialist and non-specialist audiences.
- Design and carry out market research.
- Display determination, curiosity and creativity.
- Set communication objectives and design strategies that are suited to the dialogue between brands and consumers.

Learning Outcomes

1. Apply the methods of means planning.
2. Design creative advertising strategies.
3. Design original and innovative strategies for integrated communication.
4. Distinguish the elements of advertising-campaign planning.
5. Establish communication objectives in line with business objectives.
6. Identify creative advertising processes and techniques.
7. Identify the processes and techniques of means planning.
8. Manage and lead a discussion on the set topics.
9. Present views on a topic under discussion before an audience.
10. Recognise the internal and external elements of the creation process in advertising.
11. Tackle communication problems with determination, seeking out creative, innovative solutions.

Content

a) Advertising and Communications' Strategy

- Communications in Marketing
- Sources of information and analysis: product-brand-target-market.
- Holistic vision within the marketing plan.
- Managing touchpoints.
- Creativity in the strategic vision.

b) Media Planning:

- Marketing information systems (SIM).
- Marketing mix and its relation to the media strategy.
- Work process: negotiation, follow-up and optimisation, evaluation and conclusion of the campaign.

Activities and Methodology

Title	Hours	ECTS	Learning Outcomes
Type: Directed			
Lectures (masterclasses)	75	3	4, 7, 6, 10
Type: Supervised			
Analysis, presentation and resolution of real case studies	25	1	1, 2, 3, 11, 5, 9
Type: Autonomous			
Reading materials and case studies	100	4	4, 8

The module includes classes of 4 hours which will contain lectures, activities in class and activities to be completed autonomously and to be presented in class.

Innovative teaching methodologies like design thinking and flipped classroom will be used throughout the module.

A detailed schedule outlining the content of each session will be presented on the first day of the course and will be available on the course's Virtual Campus, where students will find all teaching materials and necessary information for effective course monitoring. Should the teaching modality change for reasons of force majeure according to the competent authorities, the teaching staff will inform students of any modifications to the course schedule and teaching methodologies.

NB: the contents of the course will be sensible to the aspects concerning gender perspective and the use of inclusive language.

Annotation: Within the schedule set by the centre or degree programme, 15 minutes of one class will be reserved for students to evaluate their lecturers and their courses or modules through questionnaires.

Assessment

Continuous Assessment Activities

Title	Weighting	Hours	ECTS	Learning Outcomes
Active participation	40%	10	0.4	11, 8, 9
Final project delivery and content	30%	20	0.8	1, 2, 3, 8, 9
Partial project deliveries	30%	20	0.8	4, 5, 7, 6, 9, 10

The subject consists of the following evaluation activities:

- Activity A, active participation in class (40%).
- Activity B, partial project deliveries in class (30%)
- Activity C, final project presentation and content (30%)

To be able to pass the subject, it is necessary to obtain a minimum grade of 5 in activities A, B and C and to attend to a minimum of 80% of the classes. The evaluation will be continuous, based on the above, therefore there will not be a final exam of the module.

This module does not provide for a single-assessment system.

In the event that the student commits any irregularity that may lead to a significant change in the grade of an assessment act, this assessment act will be given a grade of 0, regardless of any disciplinary process that may be initiated. If multiple irregularities occur in the assessment acts of the same subject, the final grade for that subject will be 0.

The student who performs any irregularity (copy, plagiarism, identity theft...) will be qualified with 0 in this assignment or exam. In case there are several irregularities, the final grade of the subject will be 0.

Students will be entitled to reassessment in the course if they have been evaluated on a set of activities accounting for at least two-thirds of the total course grade. Notwithstanding, the final project for the module (30%+30%) is an evaluable assignment that cannot be retaken if failed. The reason is that doing a project of this nature is practically impossible to complete within the time we have for the retake.

According to point 9 of article 266 of the Academic Regulations of the UAB, "when it is considered that the student has not been able to provide sufficient assessment evidence, this subject must be qualified as non-evaluable." This occurs if the student has not attended more than 50% of the module sessions.

In this module, the use of Artificial Intelligence (AI) technologies is permitted as an integral part of assignment development, provided that the final outcome demonstrates a significant contribution from the student in terms of analysis and personal reflection. Students must clearly identify any content generated using AI, specify the tools employed, and include a critical reflection on how these technologies have influenced both the process and the final result of the assignment. Failure to disclose the use of AI in this assessed activity will be considered a breach of academic integrity and may result in a partial or total penalty to the assignment grade, or more serious sanctions in severe cases.

Bibliography

1) Consultation of specific studies related to the evolution of the market, consumption trends, target market lifestyle, media consumption for a given target market (to be determined for any given project). Example of general sources:

- Spanish General Media Study: <http://www.aimc.es/-Datos-EGM-Resumen-General-.html>

- IAB Digital Media Study: <https://iabspain.es/estudio/estudio-de-inversion-publicitaria-en-medios-digitales-2024/>

- Advertising Spending studies: <http://www.infoadex.es/estudios.html>

- Optimedia studies: <http://www.optimedia.es/optimedia-intelligence/>

- Spanish Statistical Office: www.ine.es

- MAIMC Media research: <http://www.aimc.es/-Marco-General-.html>

- Statista: <https://www.statista.com/>

- Nielsen Insights: <http://www.nielsen.com/us/en/insights/reports.html>

2) IAB (Interactive Advertising Bureau) specific research: <http://www.iabspain.net/investigacion/>

- Ecommerce: https://iabspain.es/wp-content/uploads/estudio-ecommerce-iab-2018_vcorta.pdf
 - Programmatic Advertising: <http://www.iabspain.net/wp-content/uploads/downloads/2014/09/Libro-blanco-de-Compra-Program%C3%A1tica->
 - Affiliate Marketing: http://www.iabspain.net/wp-content/uploads/downloads/2011/07/12_LB_Marketing_afiliacion.pdf
- 3) Mobile Strategy:
- ASO Manual: <https://pickaso.com/guia-aso>
 - State of Mobile: <https://www.data.ai/es/go/state-of-mobile-2024/>
- 4) New business models in the digital era: http://www.dosdoce.com/upload/ficheros/noticias/201409/modelos_de_negocio_pdf.pdf
- 5) Specific tools for competitive analysis and brand positioning:
- PESTEL Analysis: *Business Environment Scanning Task* (Aguilar, 1967)
 - Web analysis tools: SEMrush, PageRank, Mention.com, Google Keyword Planner/Trends, etc.
 - Online reputation analysis: <http://carlosvictorcosta.com/2011/modelo-de-gestion-integral-de-la-reputacion-online-corporativa/>
 - Study on Digital business & e-commerce conversion: <https://www.flat101.es/app/uploads/2023/04/Estudio-de-Conversion%CC%81n-2023.pdf>
 - Dashboarding: <https://datastudio.google.com>
 - Social Media Ads formats: <https://www.adsmurai.com/es/recursos/guia-formatos-social-media>
- 6) *Business Model Canvas*. Osterwalder, Alexander. "Value proposition design: How to create products and services customers want" (2014)
- 8) *Traction book* <http://tractionbook.com/>
- 9) "Estrategias de comunicación" according to Patti and Frazer (1988)
- 10) *Webloyalty. Online Shoppers*: <http://www.slideshare.net/lkusmer/estudio-online-shoppers-2016-sistemas-de-ahorro-online>
- 11) How to create buyer personas: <https://www.40defiebre.com/como-crear-buyer-personas>
- 11) How to Plan triggered email campaigns: <http://www.smartinsights.com/email-marketing/behavioural-email-marketing/how-to-plan-event-triggered-email-c>
- 12) *Design Thinking methodology and Design Principles*. Stanford University. Oct 2013. <https://www.interaction-design.org/literature/article/design-thinking-a-quick-overview>
- 13) "Talking to humans". Giff Constable. 2018 <https://www.talkingtohumans.com>
- 14) "Key Aspects of the AI Act": <https://www.mosaicfactor.com/key-aspects-of-the-european-ai-act/>

Software

- Moodle

- Microsoft Office & Google Drive suite
- Trello
- Google Analytics, Ads & Studio

Groups and Languages

Please note that this information is provisional until 30 November 2025. You can check it through this [link](#). To consult the language you will need to enter the CODE of the subject.

Name	Group	Language	Semester	Turn
(TEm) Theory (master)	30	Catalan/Spanish	second semester	afternoon